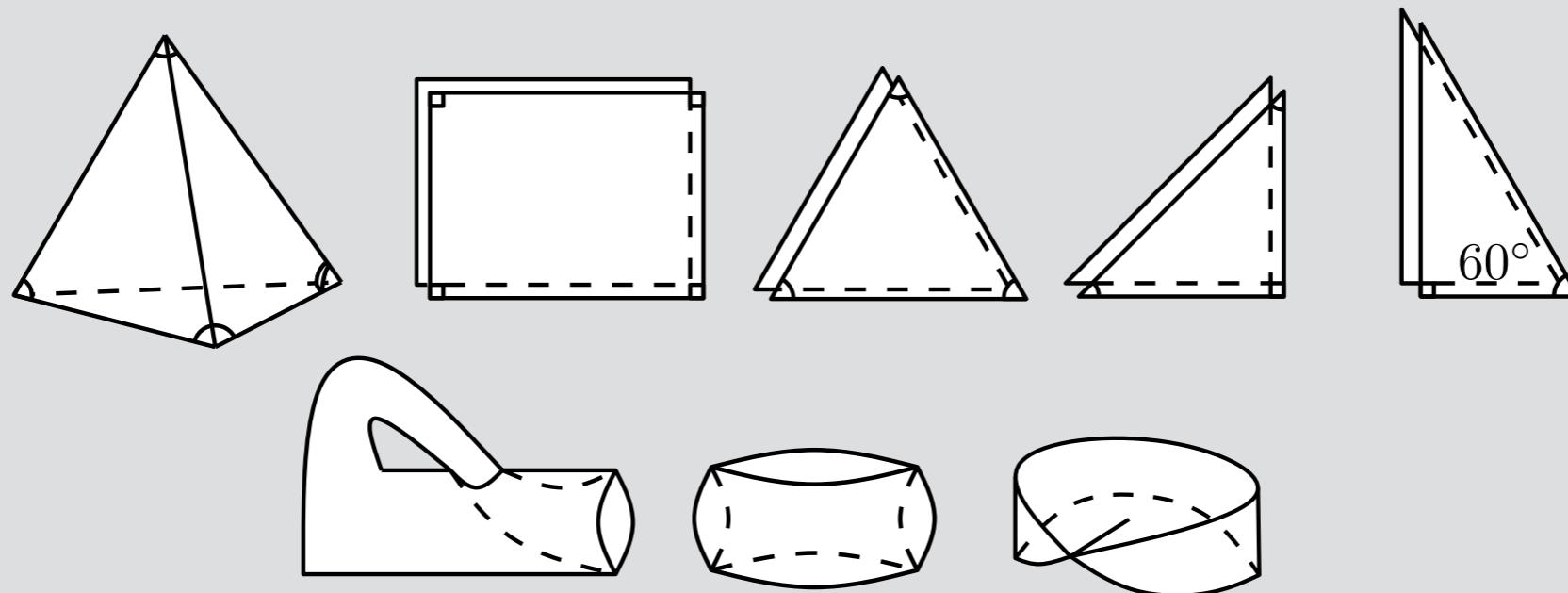


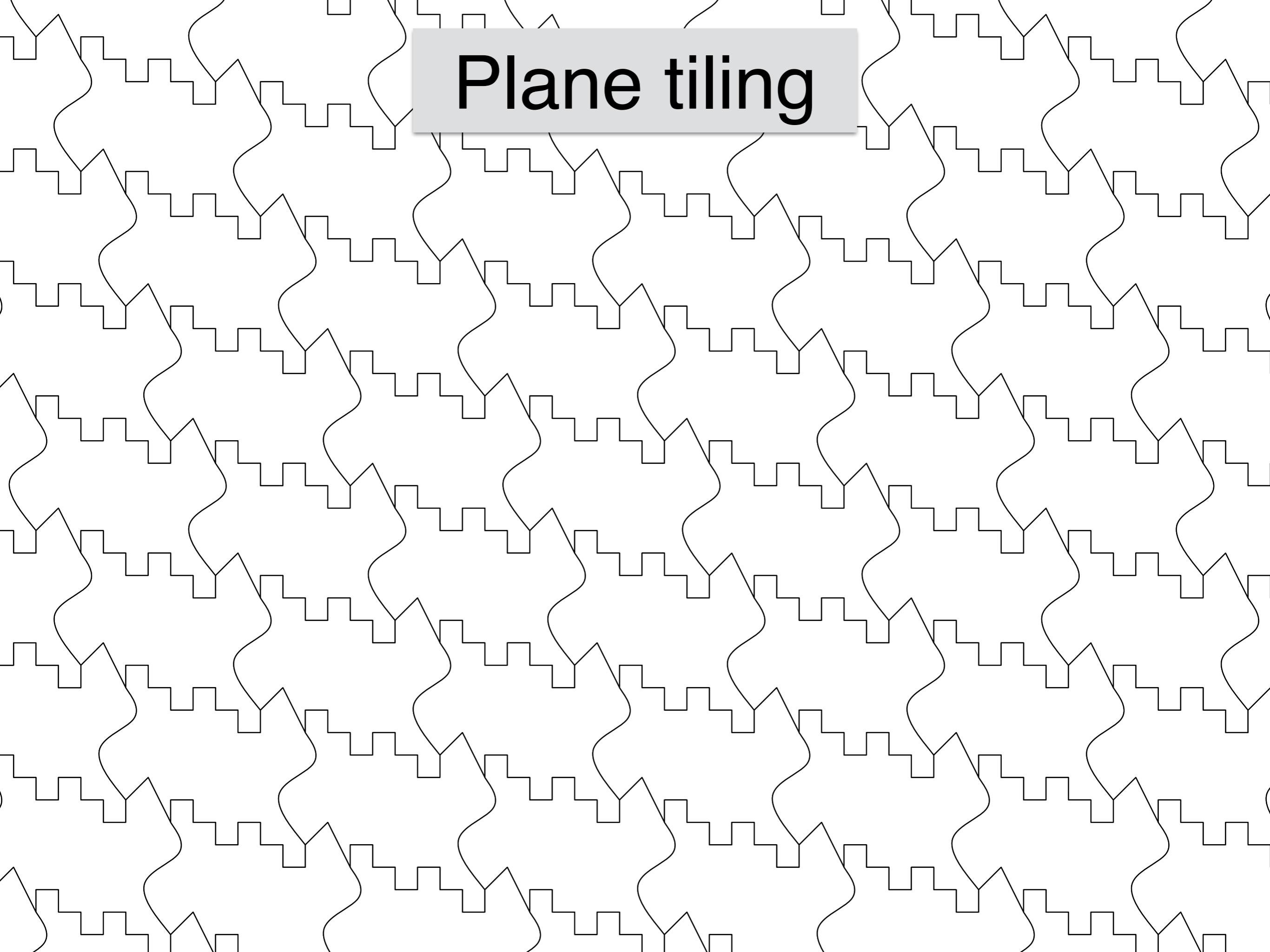
# Some Results on Tile-makers



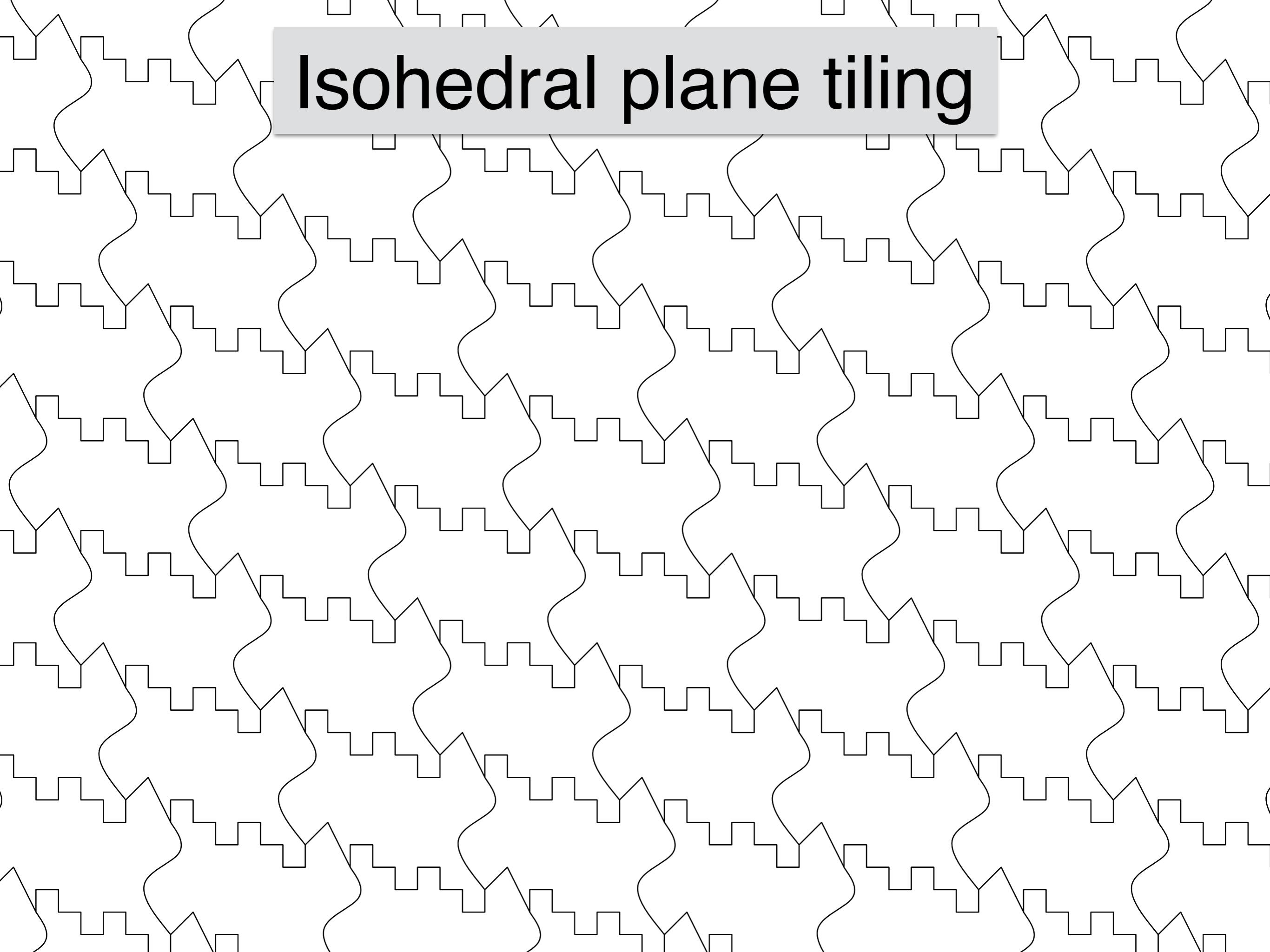
Stefan Langerman, Andrew Winslow



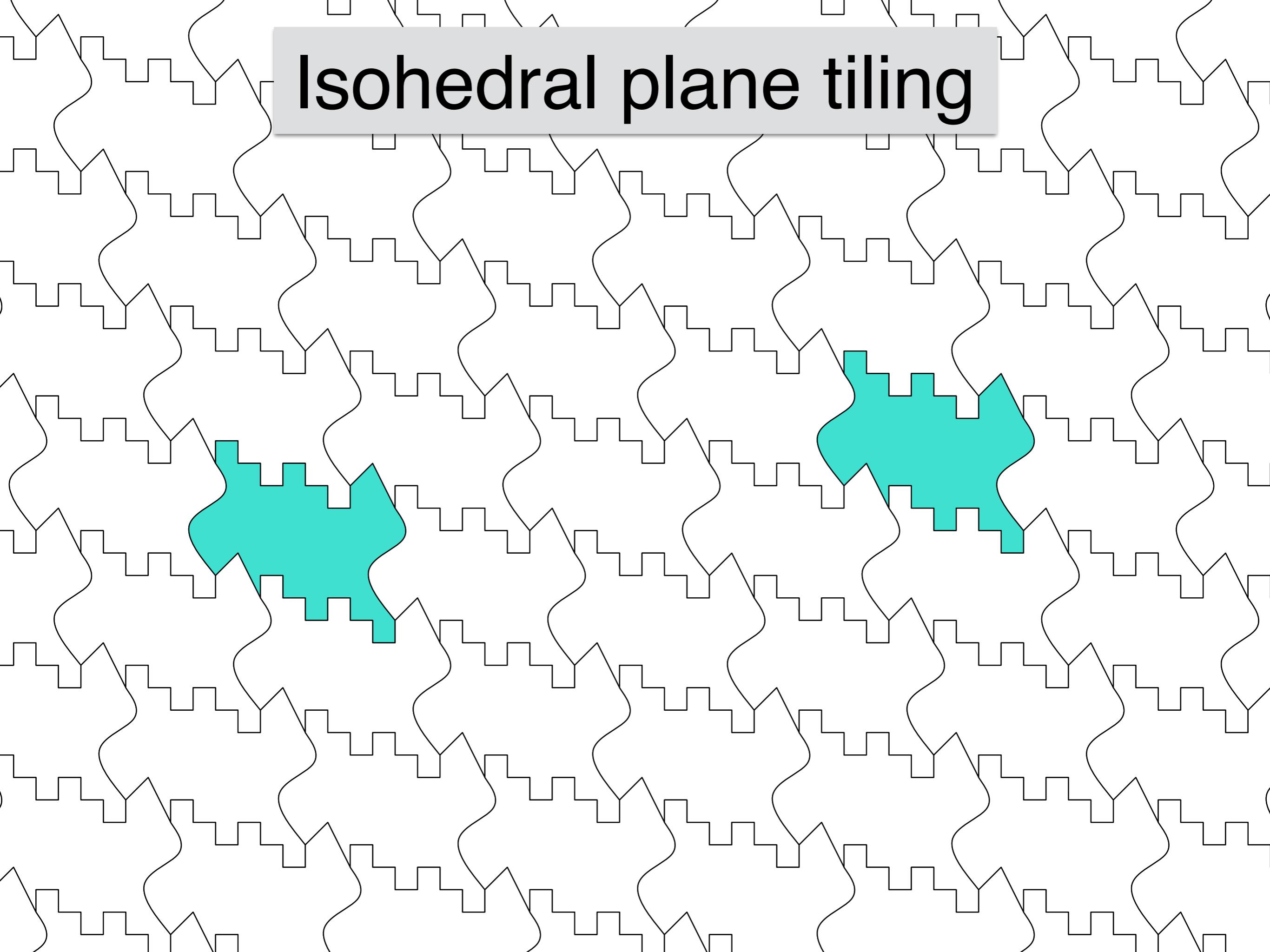
# Plane tiling



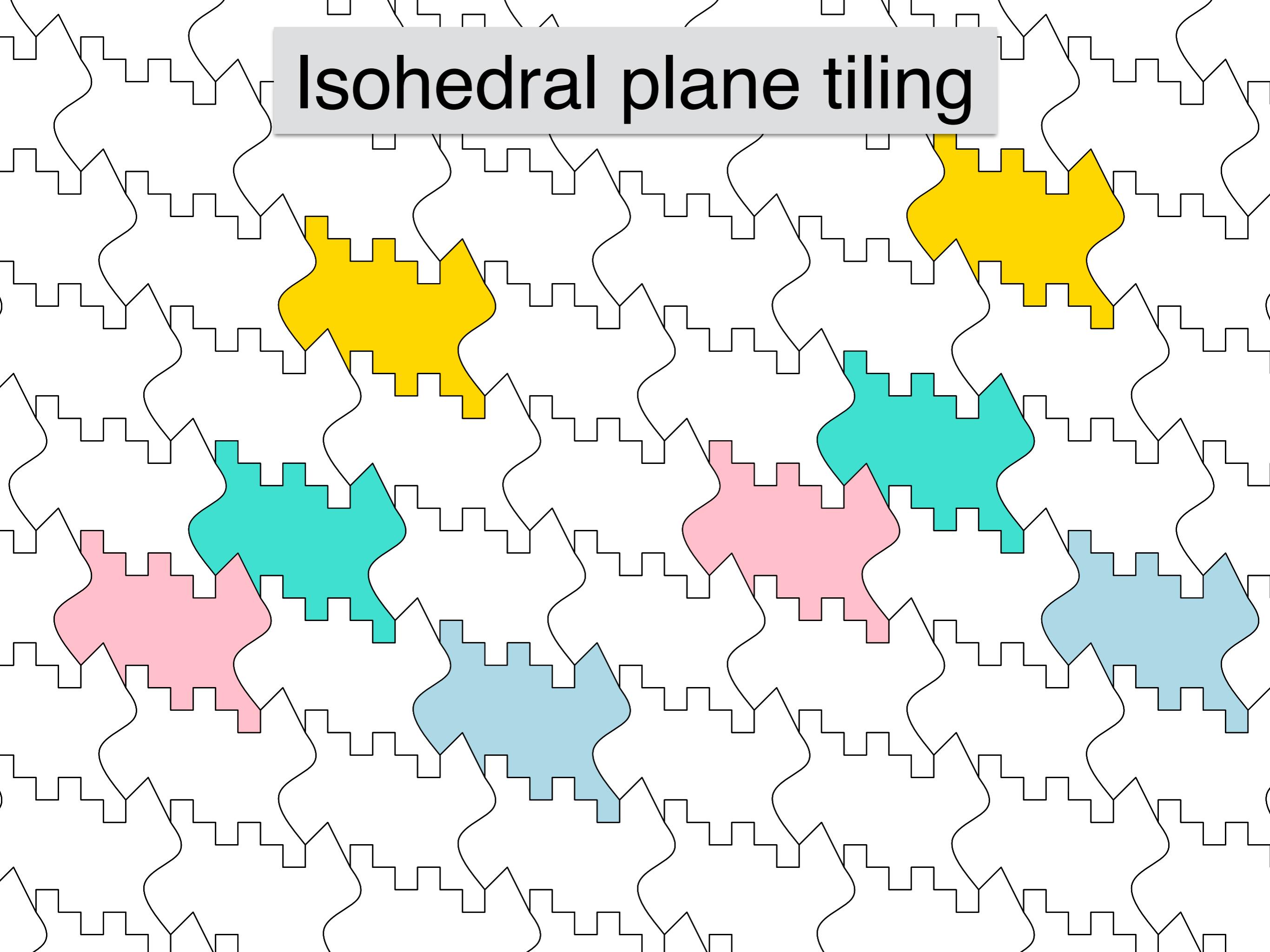
# Isohedral plane tiling



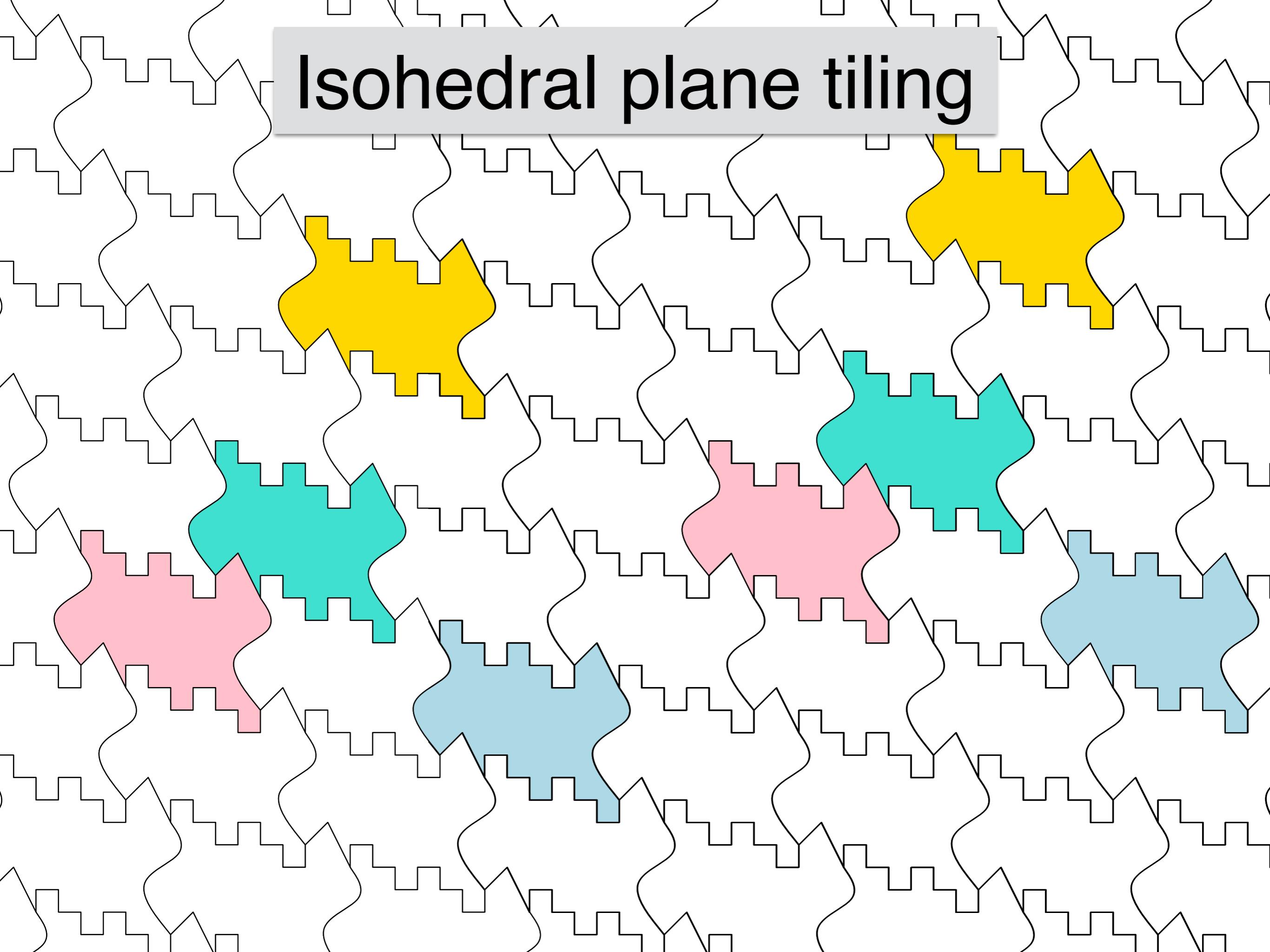
# Isohedral plane tiling



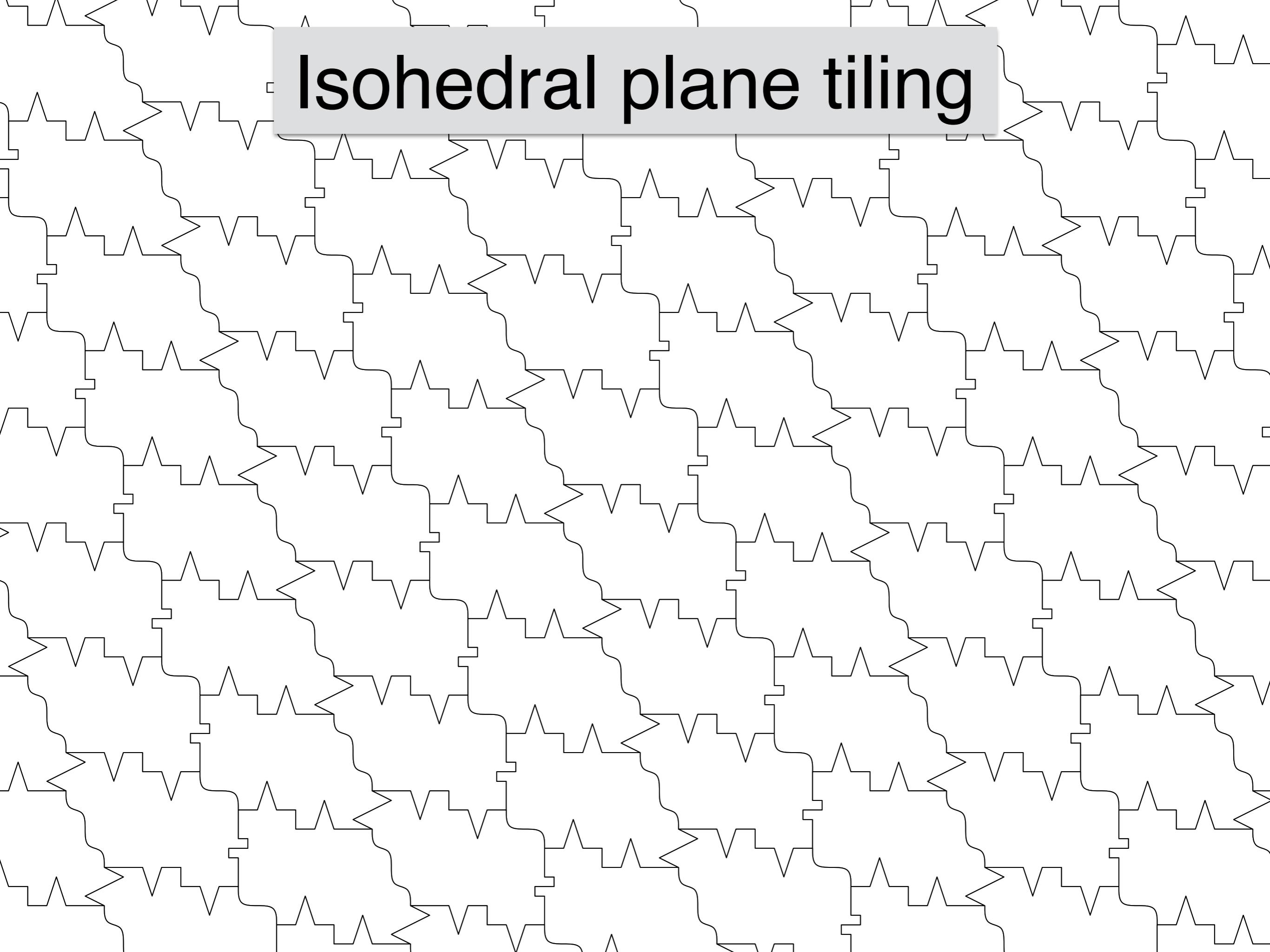
# Isohedral plane tiling



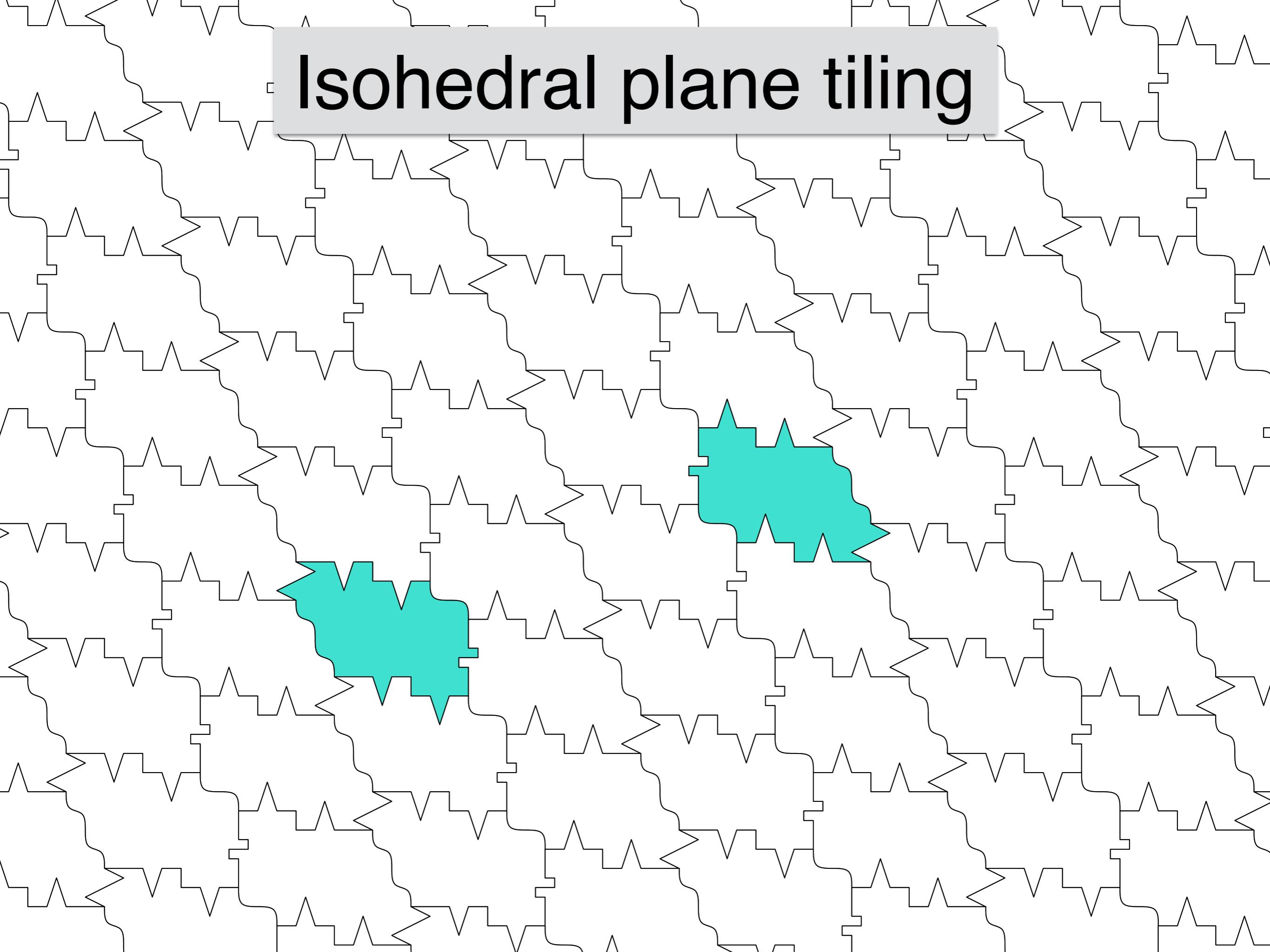
# Isohedral plane tiling



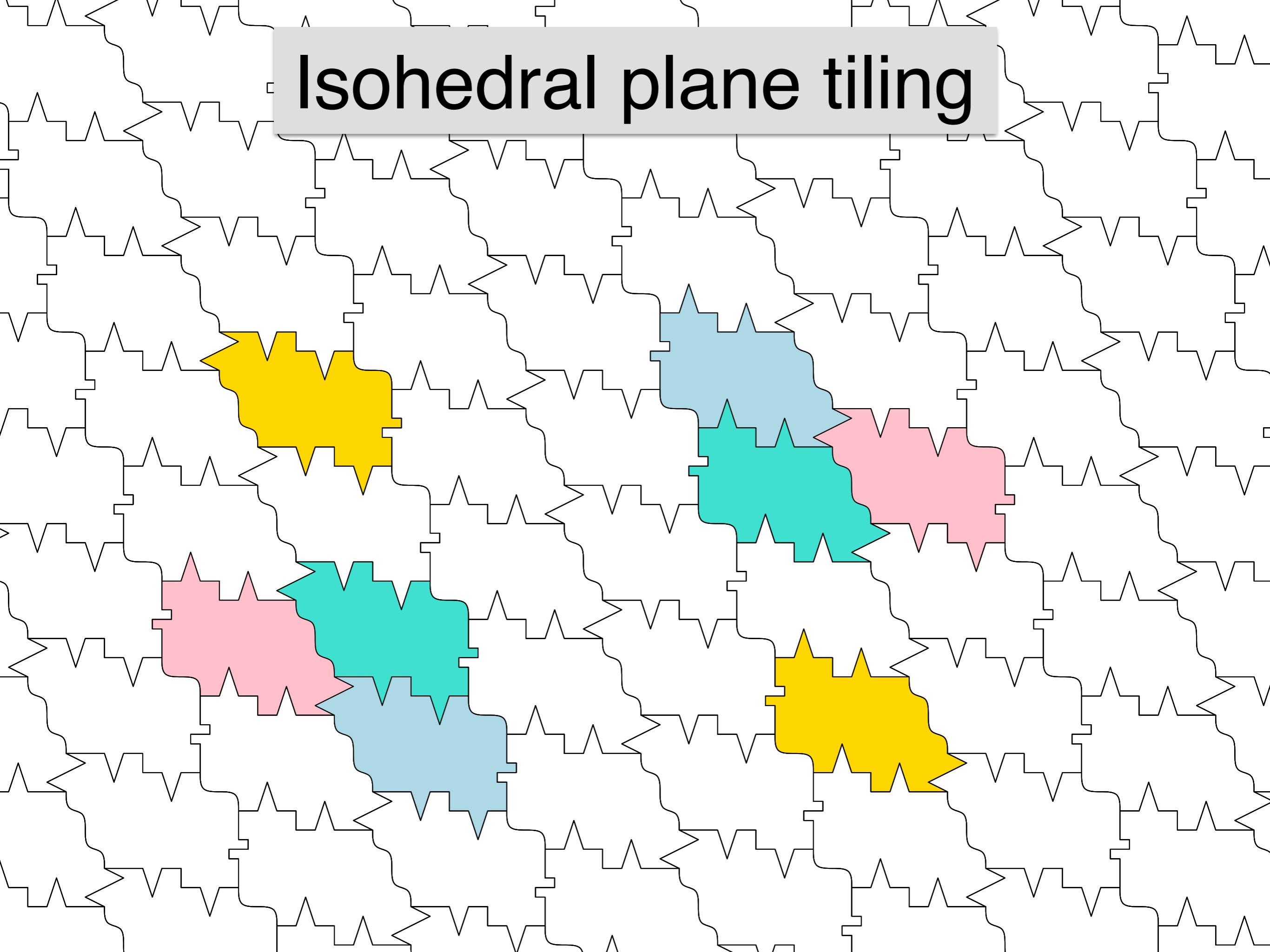
# Isohedral plane tiling



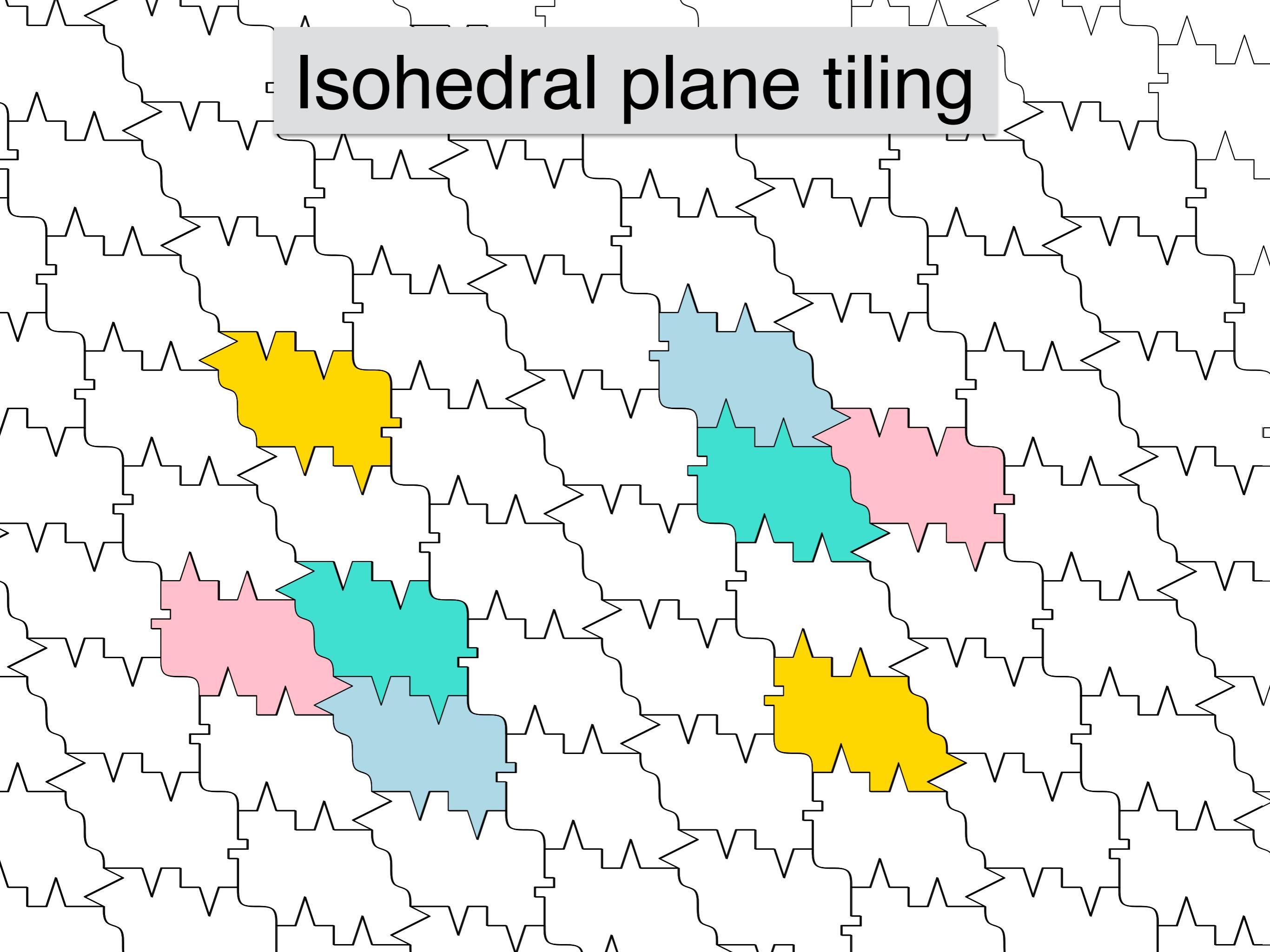
# Isohedral plane tiling



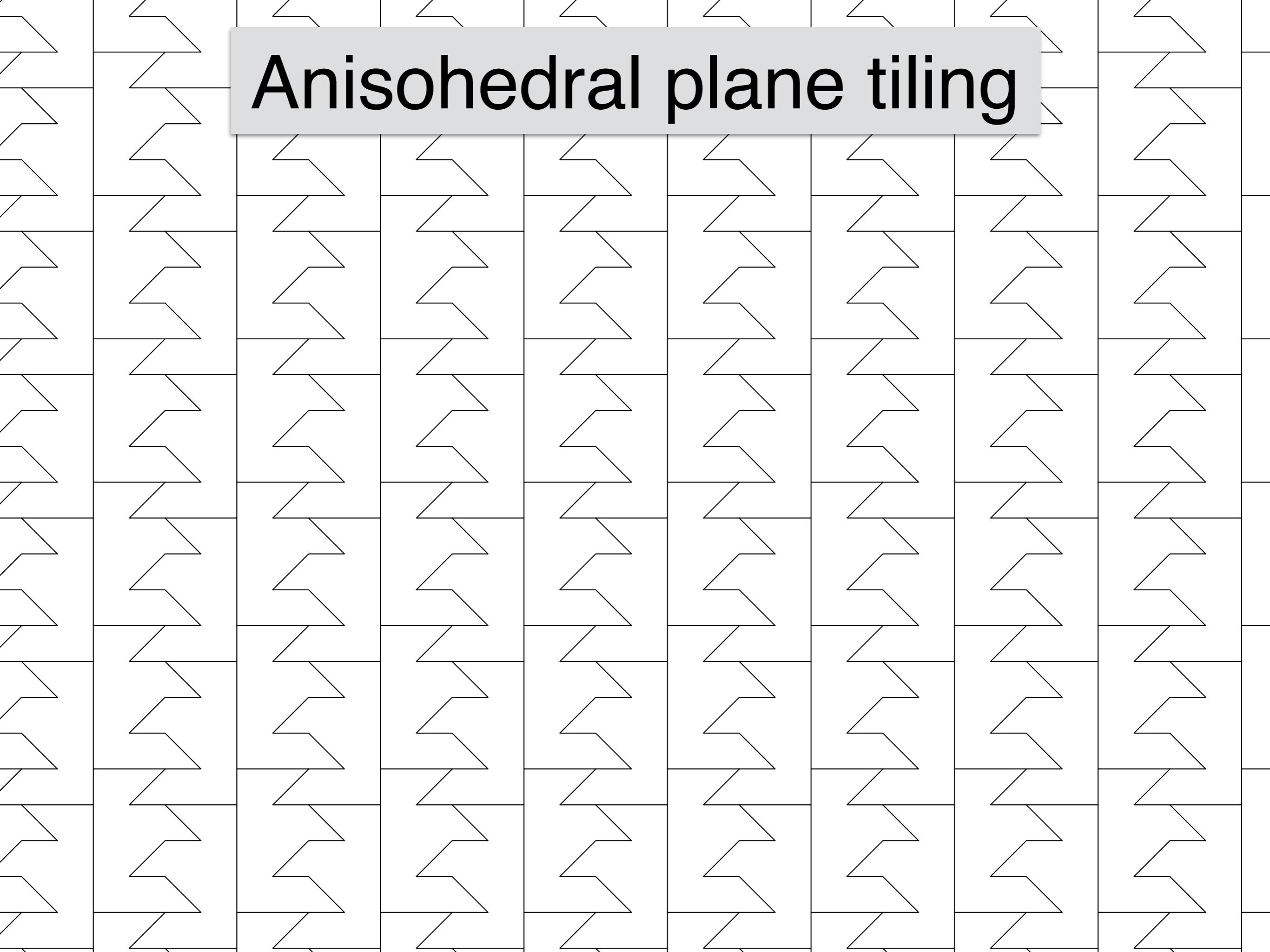
# Isohedral plane tiling



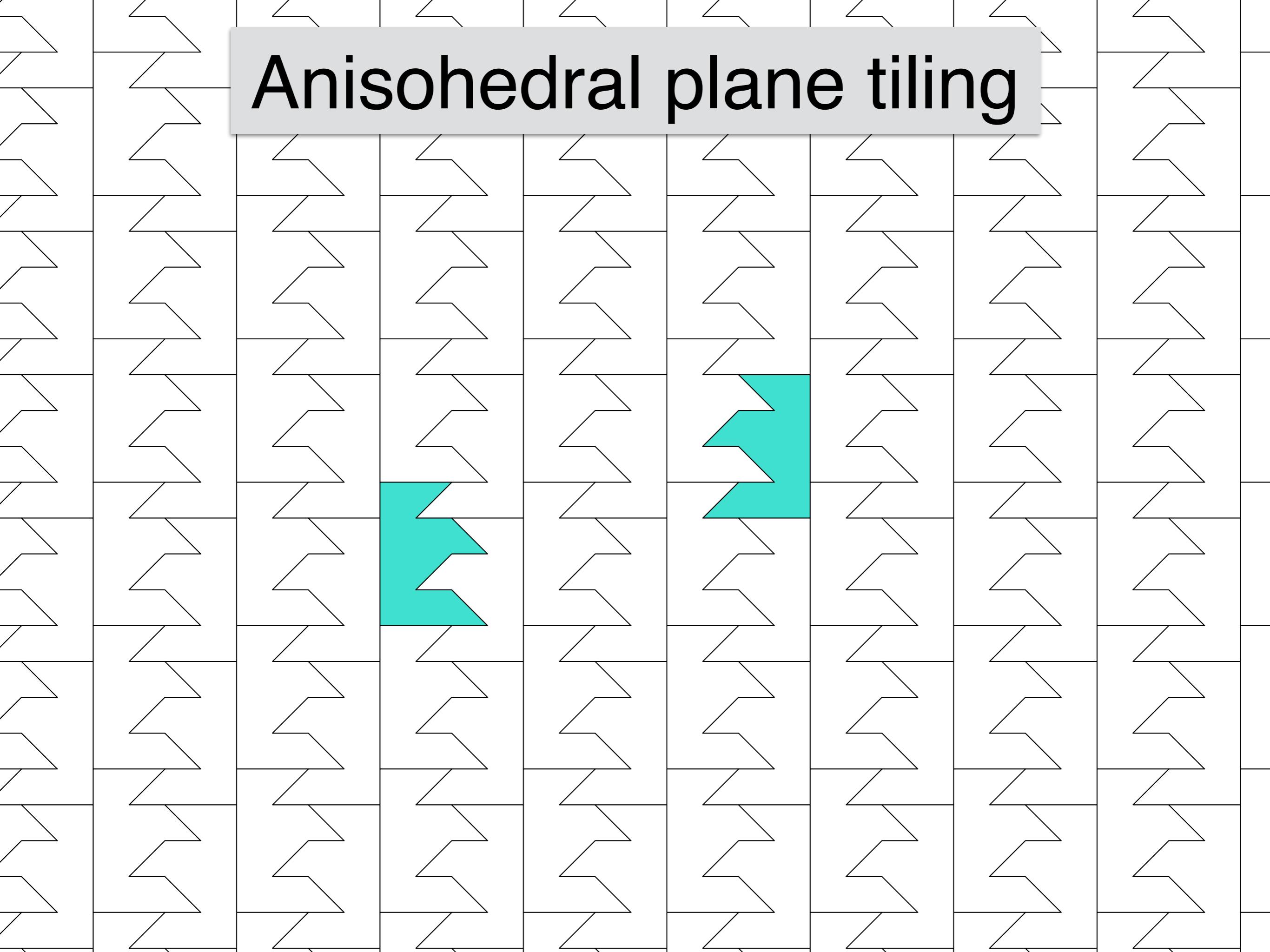
# Isohedral plane tiling

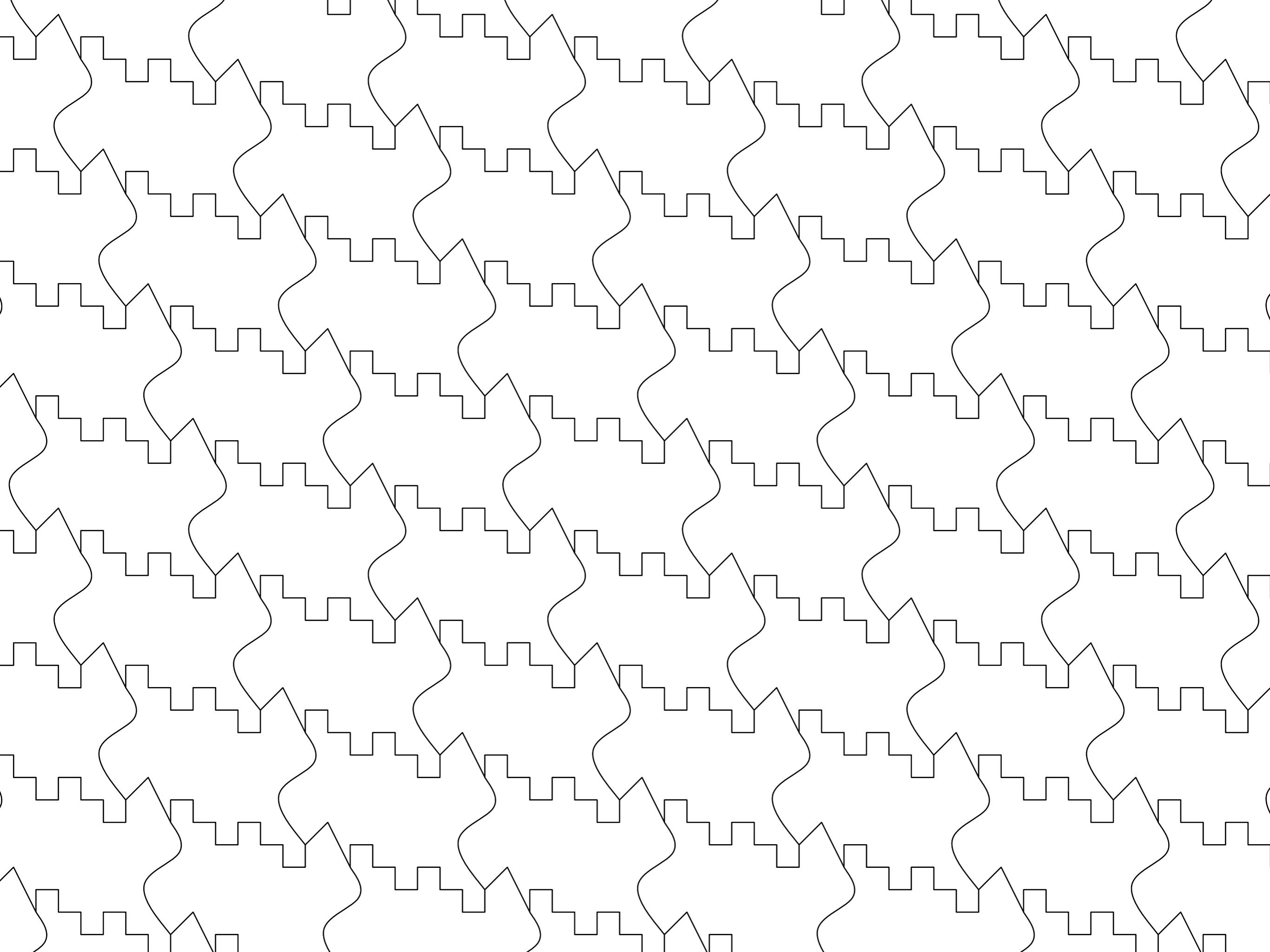


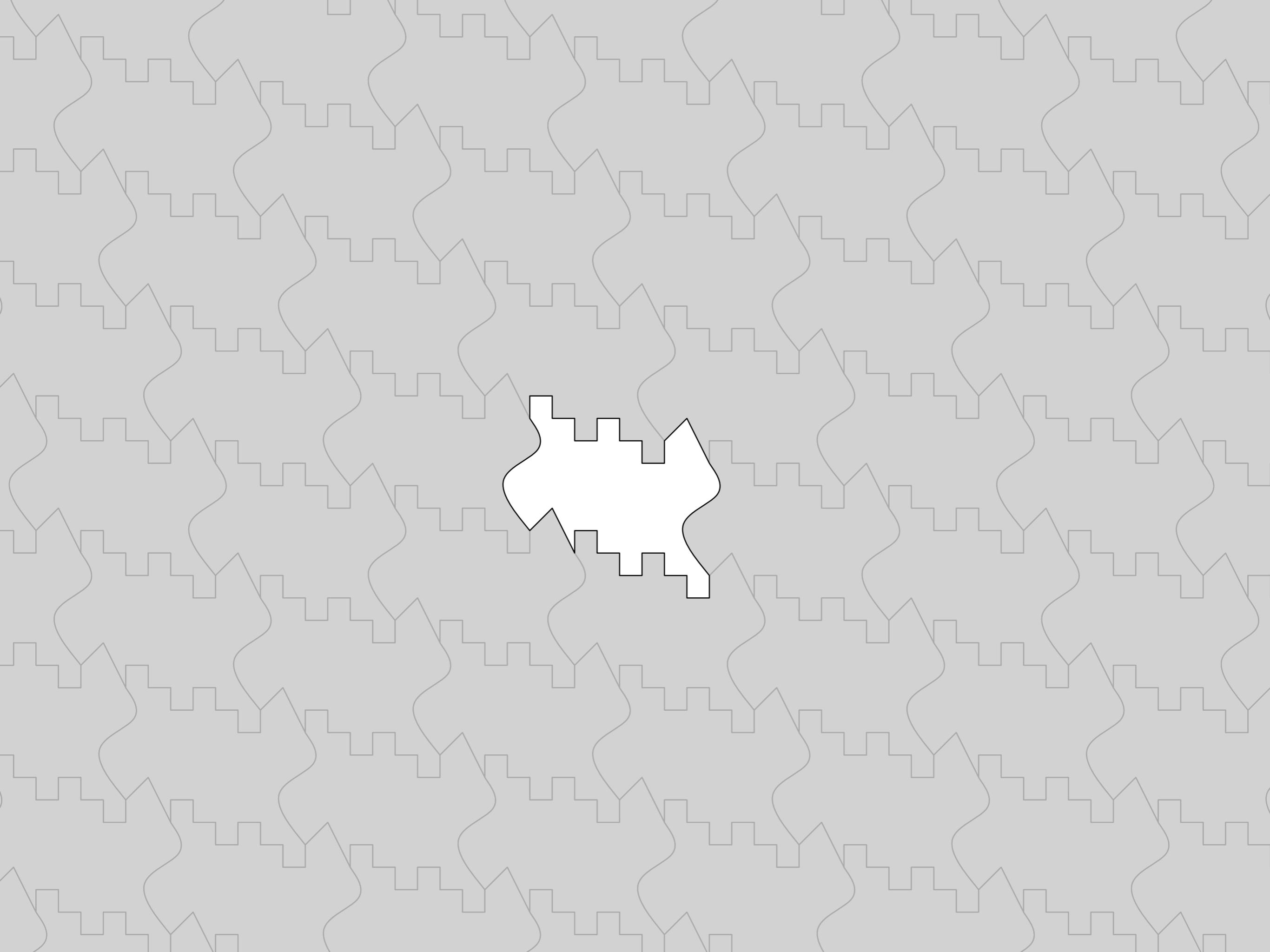
# Anisohedral plane tiling

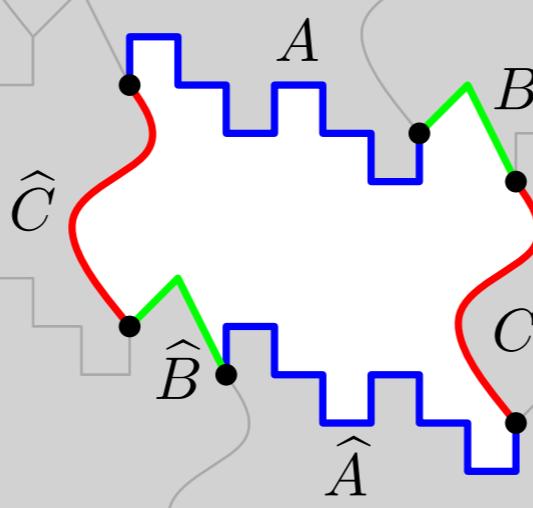


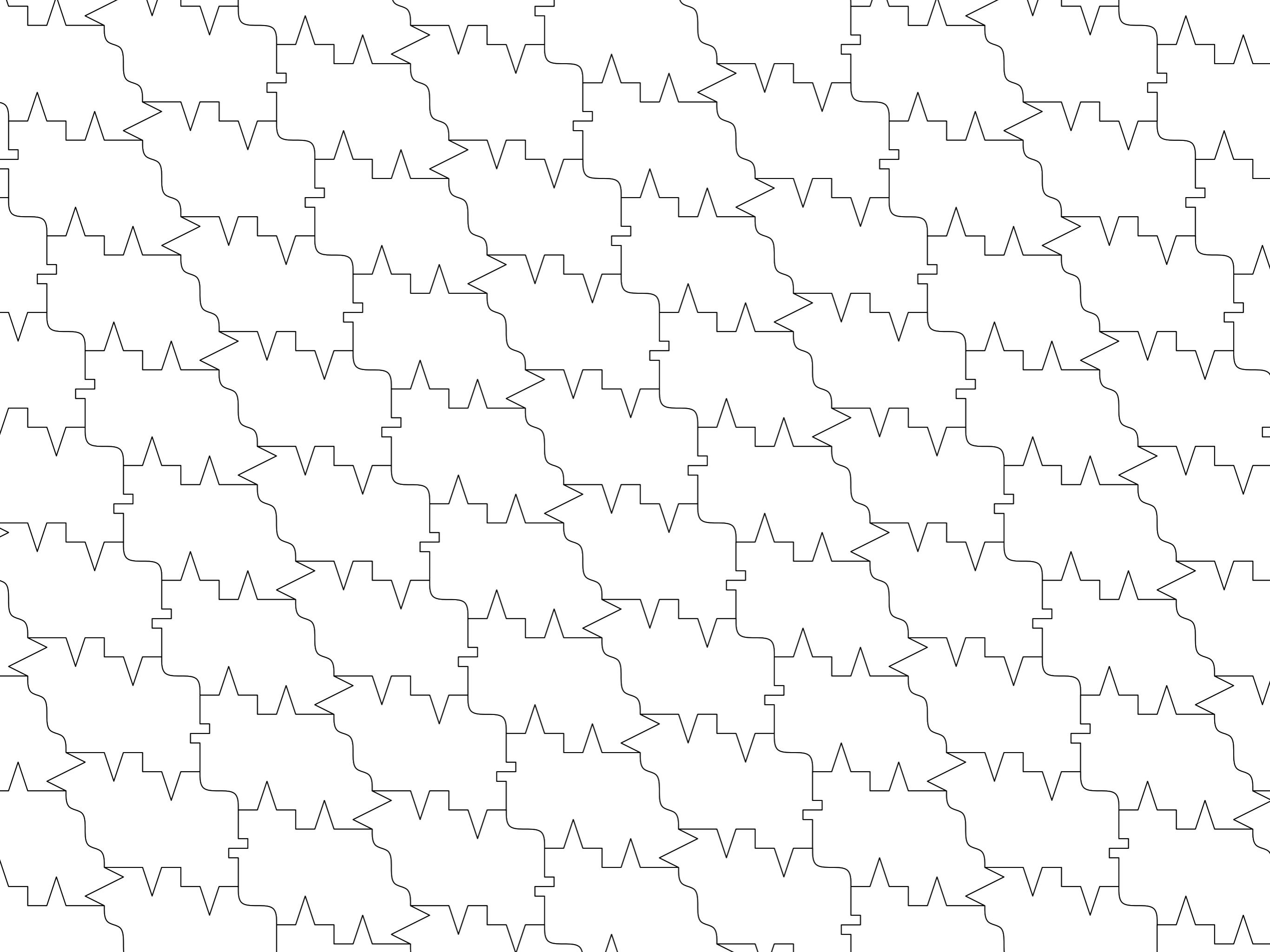
# Anisohedral plane tiling

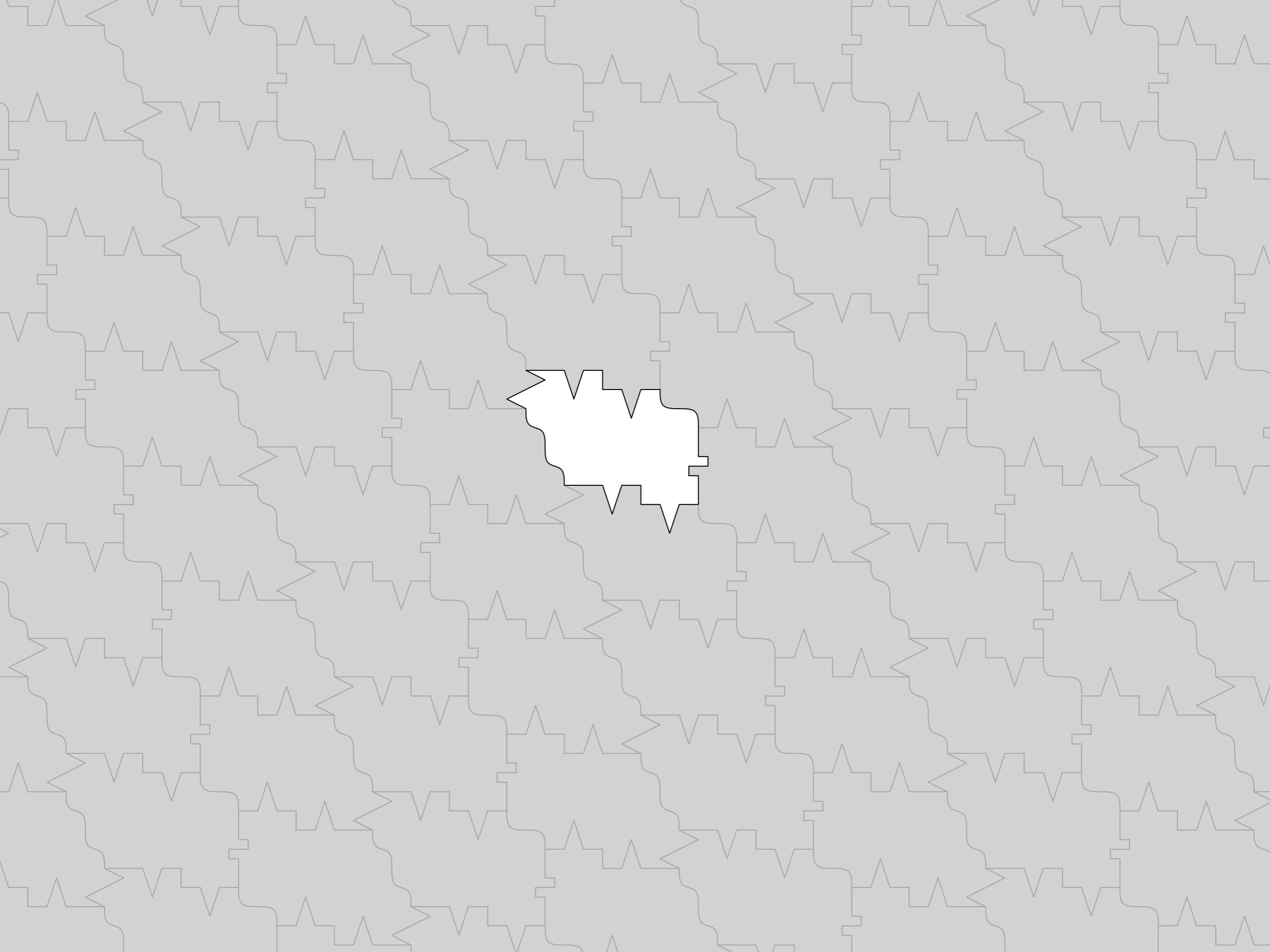


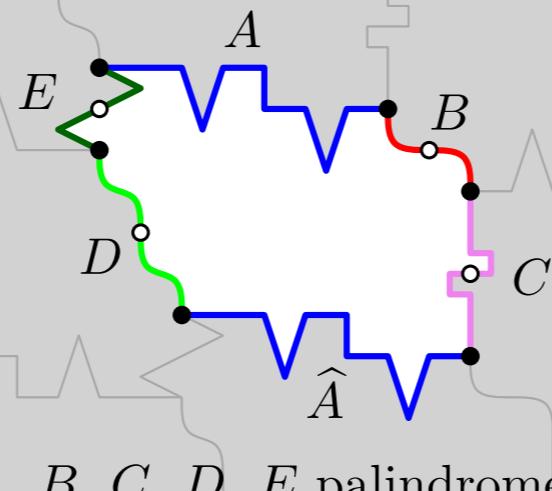












# [Heesch, Kienzle 1963]

| Tafel 10. Die 28 Grundtypen des Flächenschlusses |        |       |       |       |      |      |      |     |     |           |
|--|--------|-------|-------|-------|------|------|------|-----|-----|-----------|
| Netzecken  | 6      | 5     | 4     | 3     |      |      |      |     |     |           |
| Netze  | 333333 | 63333 | 43433 | 44333 | 6363 | 6434 | 4444 | 666 | 884 | 12, 12, 3 |
| p1   |        |       |       |       |      |      |      |     |     |           |
| p2   |        |       |       |       |      |      |      |     |     |           |
| p3   |        |       |       |       |      |      |      |     |     |           |
| p6   |        |       |       |       |      |      |      |     |     |           |
| p4   |        |       |       |       |      |      |      |     |     |           |
| gr   |        |       |       |       |      |      |      |     |     |           |
| pg   |        |       |       |       |      |      |      |     |     |           |
| gg   |        |       |       |       |      |      |      |     |     |           |
| pgg  |        |       |       |       |      |      |      |     |     |           |

Die starke Umrandung umfaßt die 3 Haupttypen, von denen die anderen durch Schrumpfung von Linien oder Linienpaaren entstanden gedacht werden können.

Die Nummer rechts unten in jedem Feld ist die Nummer des zugehörigen Einzelnetzes, S. 68 bis 77.

Netzecke      → Drehpunkt einer C-Linie

# [Heesch, Kienzle 1963]

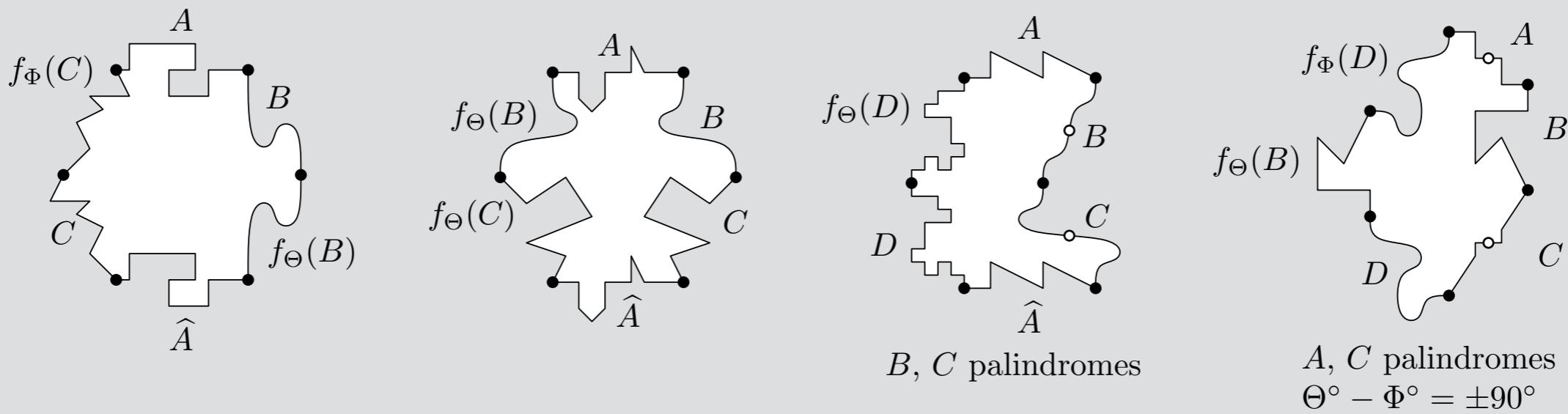
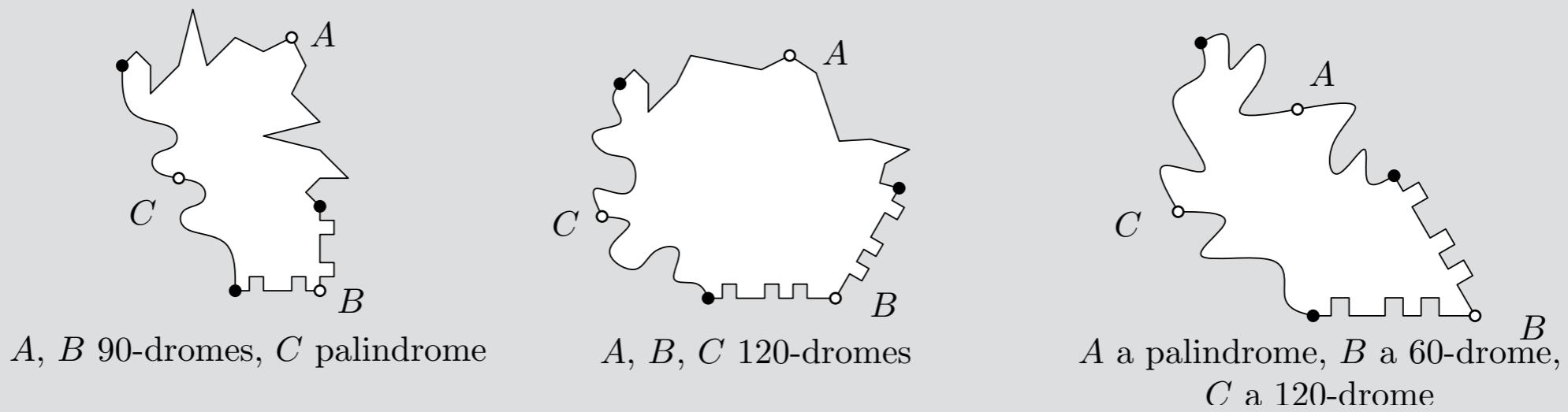
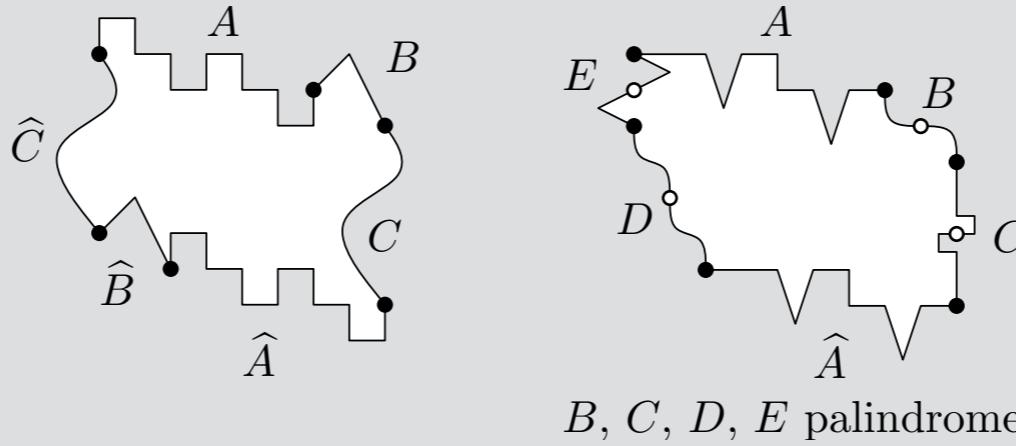
| Tafel 10. Die 28 Grundtypen des Flächenschlusses |        |       |       |       |      |      |      |     |     |           |
|--|--------|-------|-------|-------|------|------|------|-----|-----|-----------|
| Netzecken  | 6      | 5     | 4     | 3     |      |      |      |     |     |           |
| Netze  | 333333 | 63333 | 43433 | 44333 | 6363 | 6434 | 4444 | 666 | 884 | 12, 12, 3 |
| p1   |        |       |       |       |      |      |      |     |     |           |
| p2   |        |       |       |       |      |      |      |     |     |           |
| p3   |        |       |       |       |      |      |      |     |     |           |
| p6   |        |       |       |       |      |      |      |     |     |           |
| p4   |        |       |       |       |      |      |      |     |     |           |
| pg   |        |       |       |       |      |      |      |     |     |           |
|  |        |       |       |       |      |      |      |     |     |           |
|  |        |       |       |       |      |      |      |     |     |           |
| pgg  |        |       |       |       |      |      |      |     |     |           |
|  |        |       |       |       |      |      |      |     |     |           |

Die starke Umrandung umfaßt die 3 Haupttypen, von denen die anderen durch Schrumpfung von Linien oder Linienpaaren entstanden gedacht werden können.

Die Nummer rechts unten in jedem Feld ist die Nummer des zugehörigen Einzelnetzes, S. 68 bis 77.

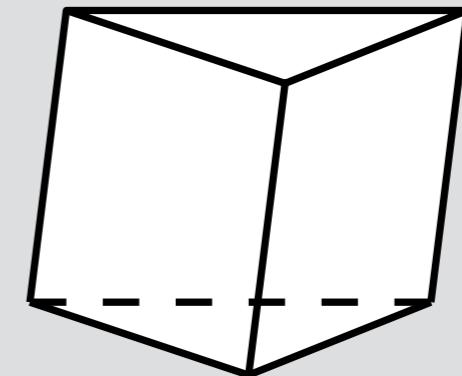
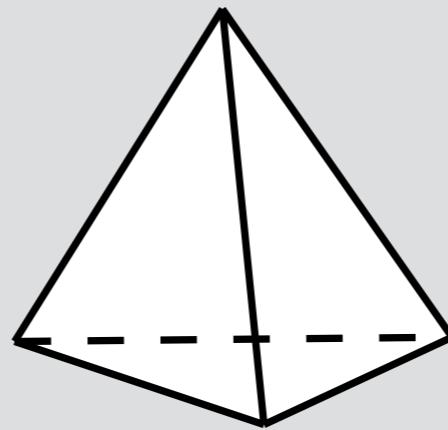
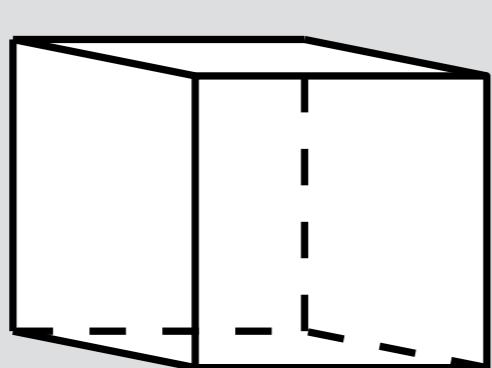
Netzecke      → Drehpunkt einer C-Linie

# The nine isohedral tiling types



# Surfaces

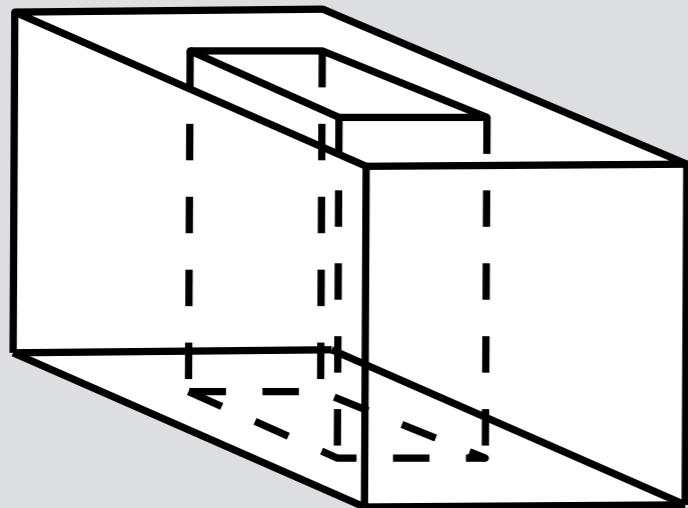
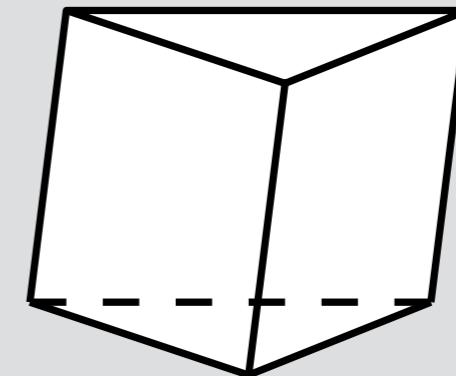
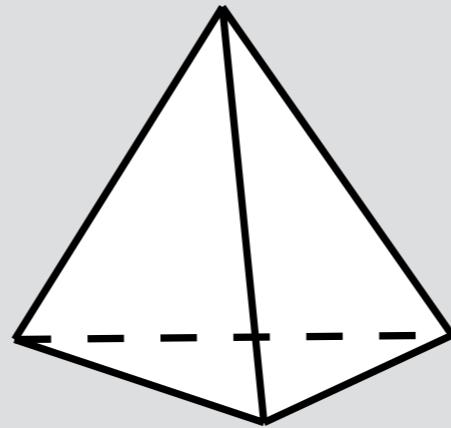
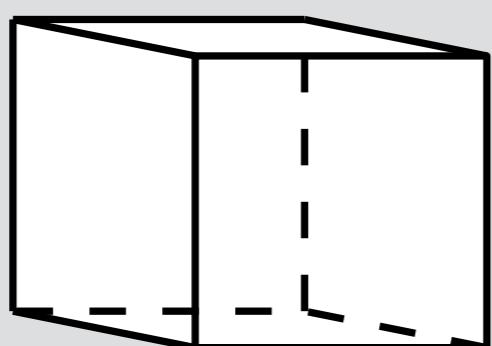
A surface is boundary-less, and possibly higher genus, non-orientable, or dihedral.



S

# Surfaces

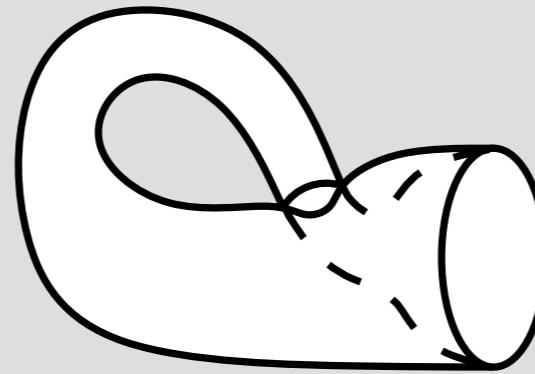
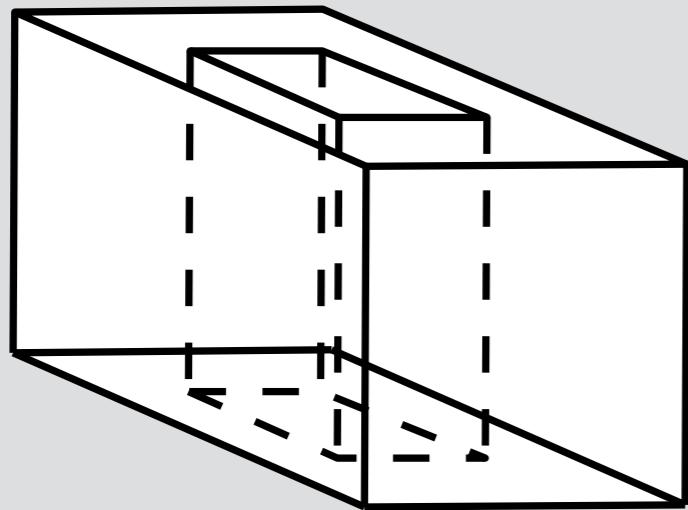
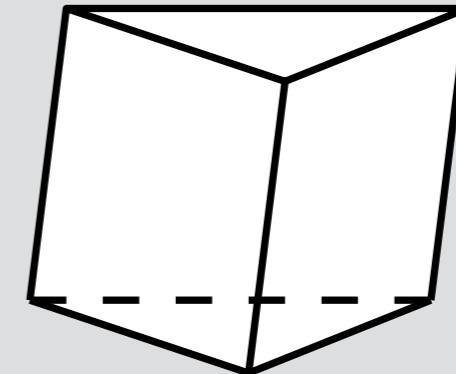
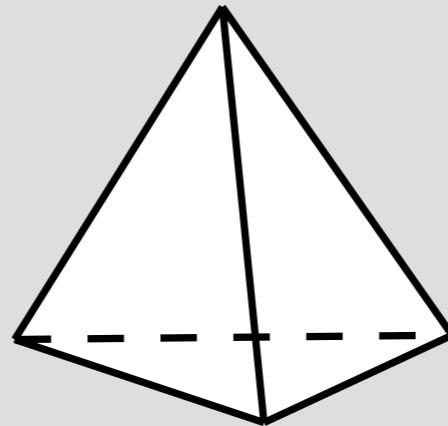
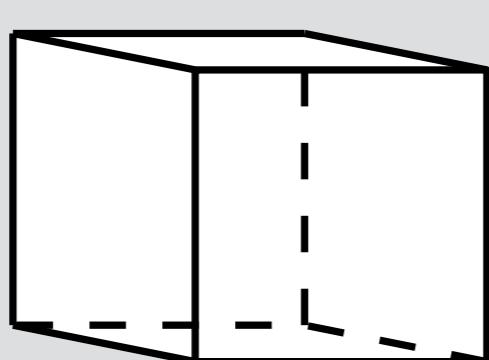
A surface is boundary-less, and possibly higher genus, non-orientable, or dihedral.



S

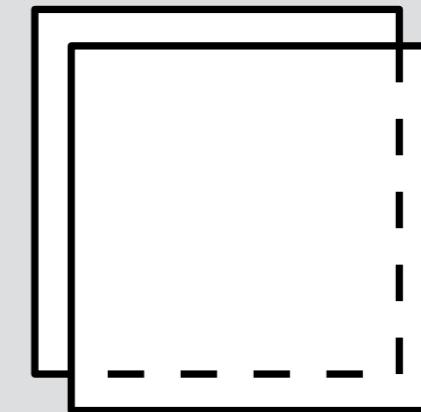
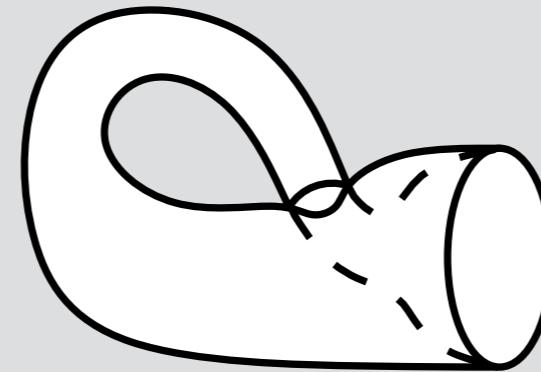
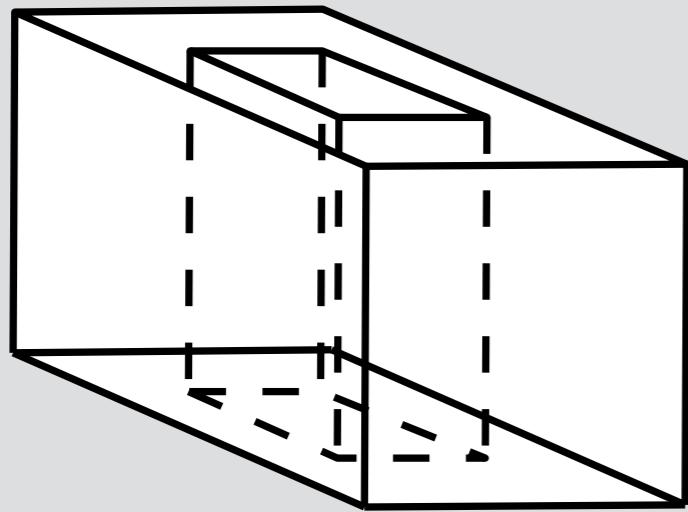
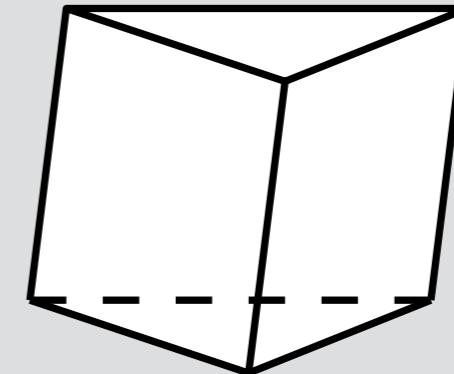
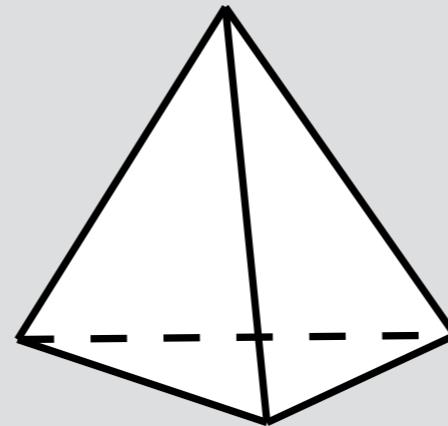
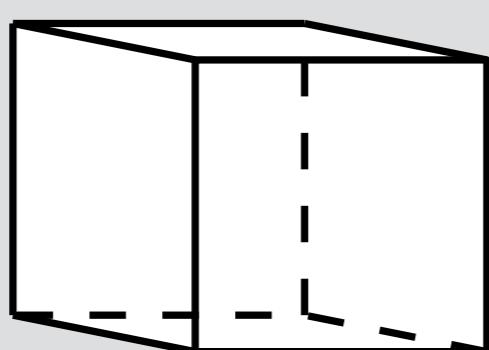
# Surfaces

A surface is boundary-less, and possibly higher genus, non-orientable, or dihedral.



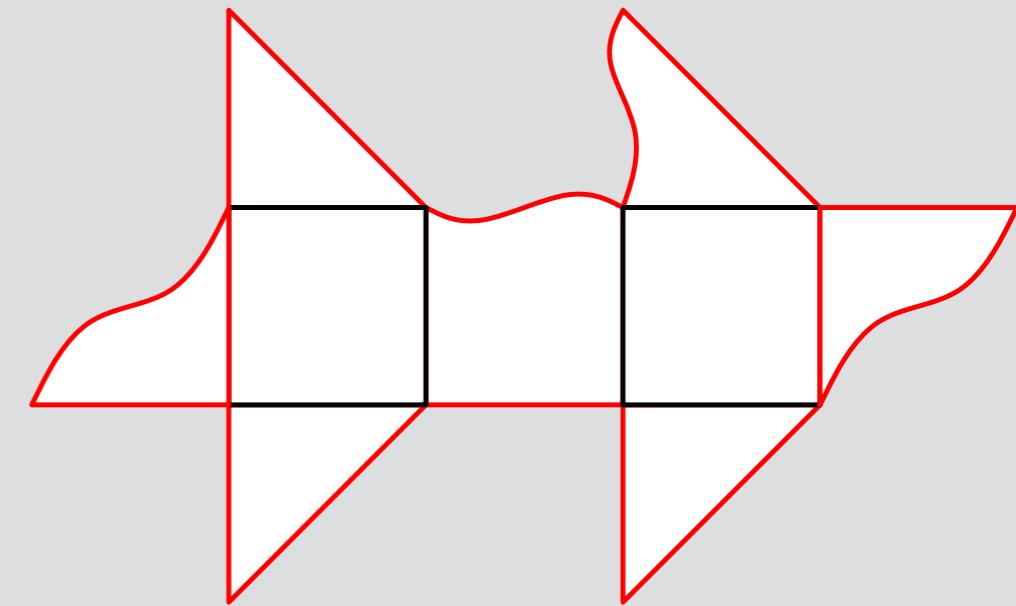
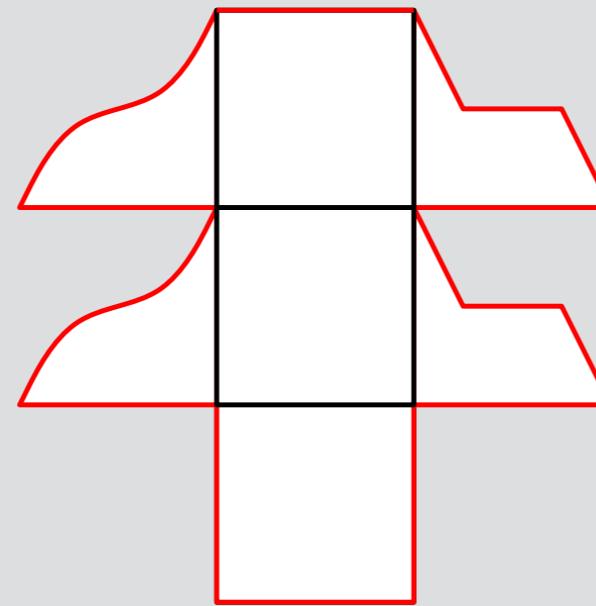
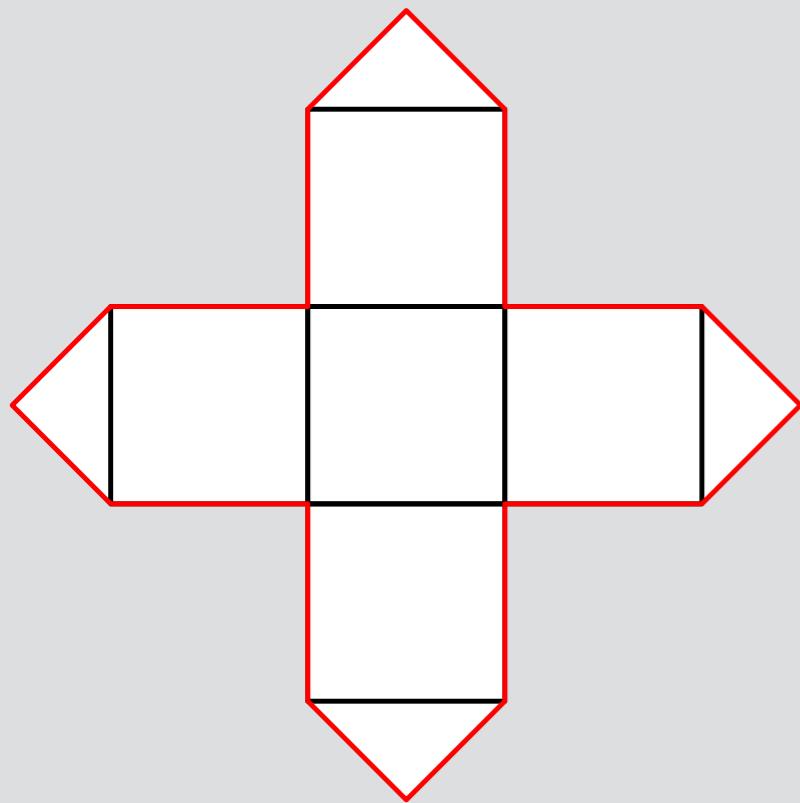
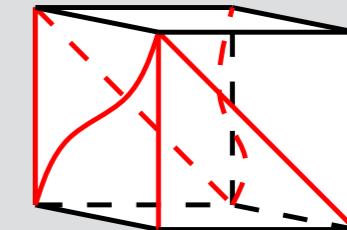
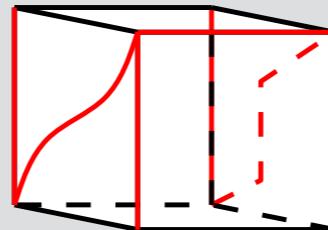
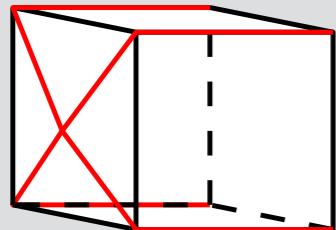
# Surfaces

A surface is boundary-less, and possibly higher genus, non-orientable, or dihedral.



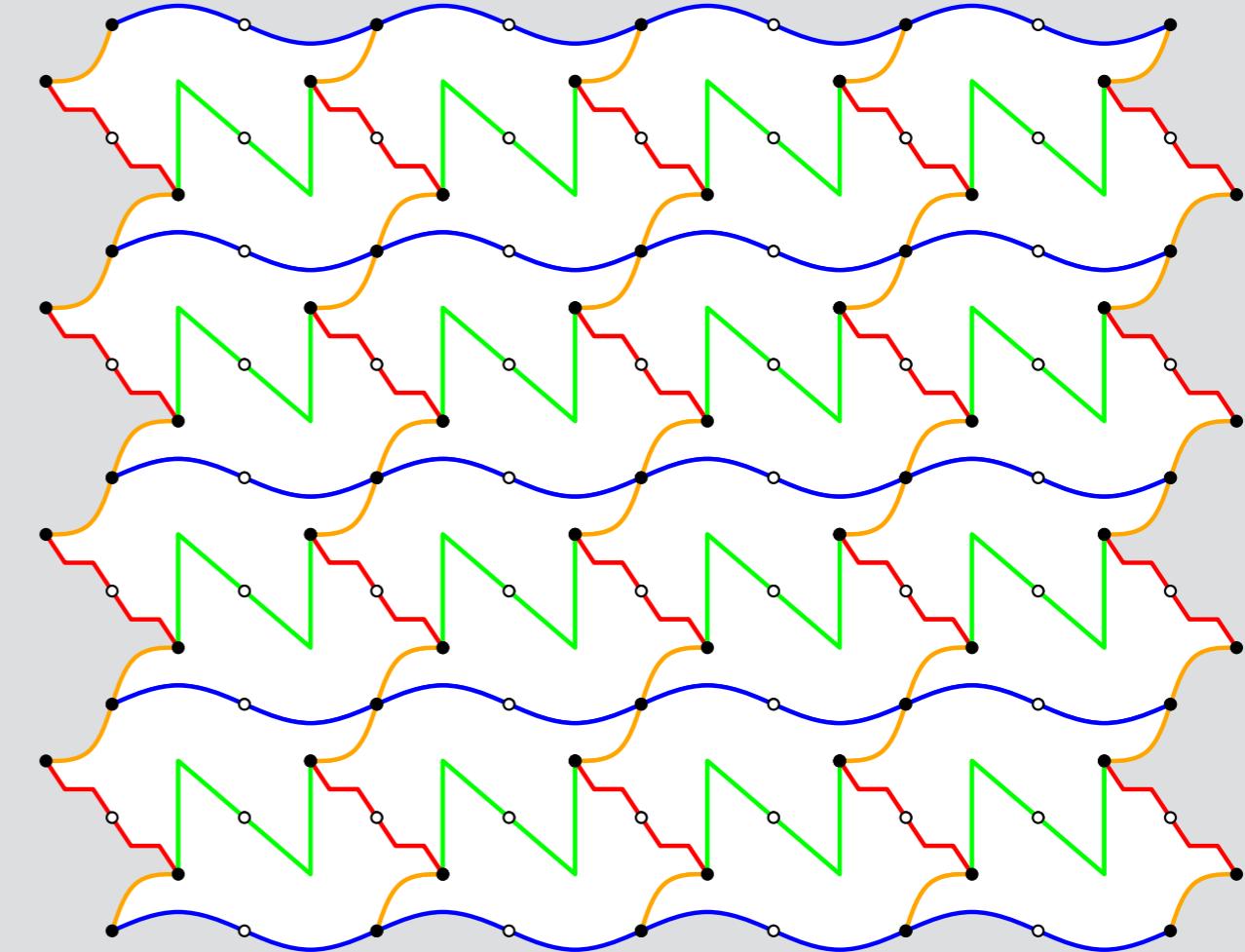
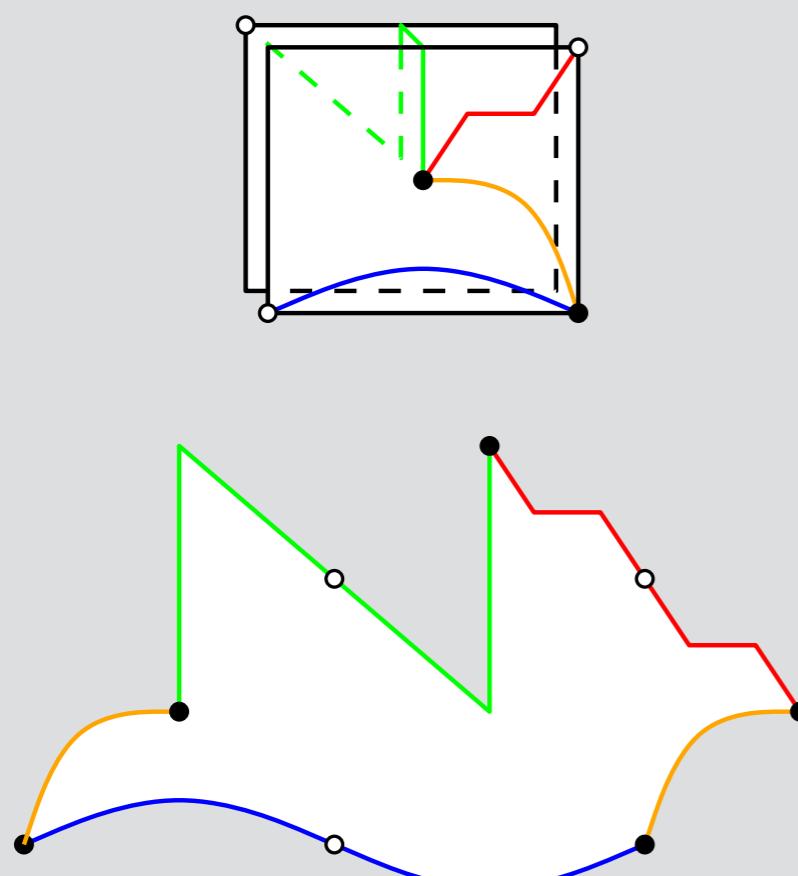
# Developments

A development of a surface is a cutting of the surface that folds flat (possibly with overlap).



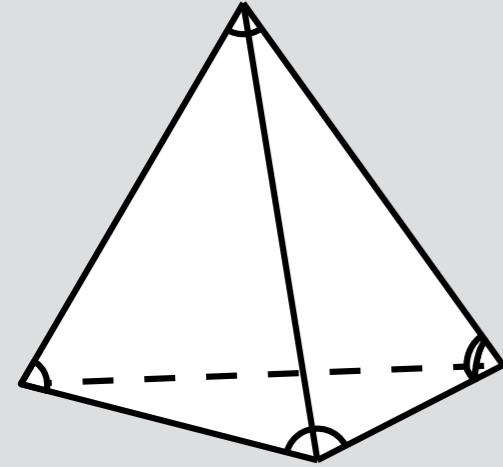
# Tile-makers

A tile-maker is a surface  $S$  such that every development of  $S$  admits a tiling.

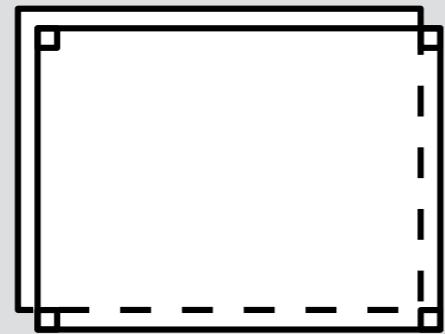


Introduced by [Akiyama 2007].

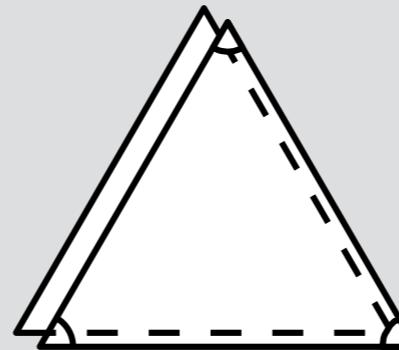
# Akiyama's tile-makers



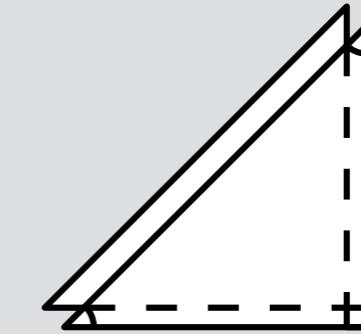
Almost-regular  
tetrahedra



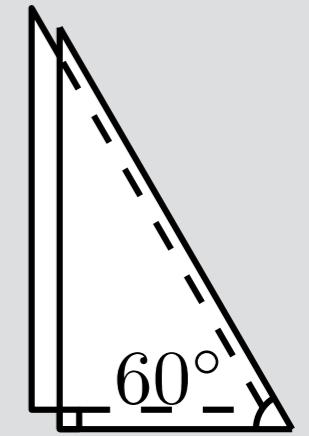
Rectangle  
dihedra



Equilateral  
triangle  
dihedra



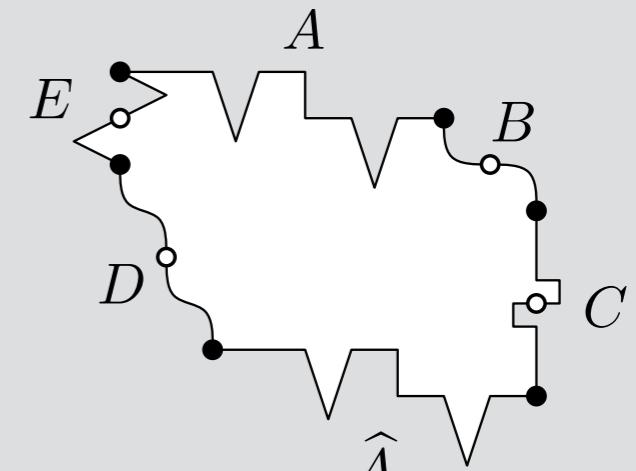
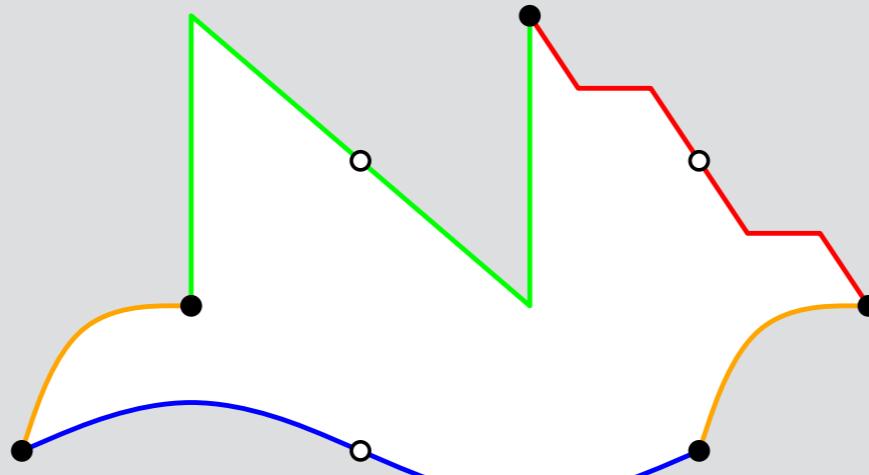
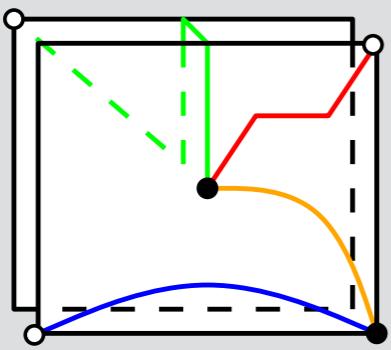
45-45-90  
triangle  
dihedra



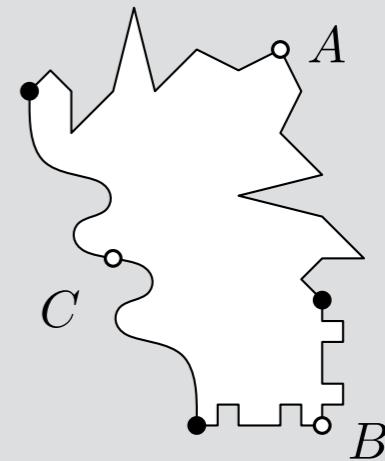
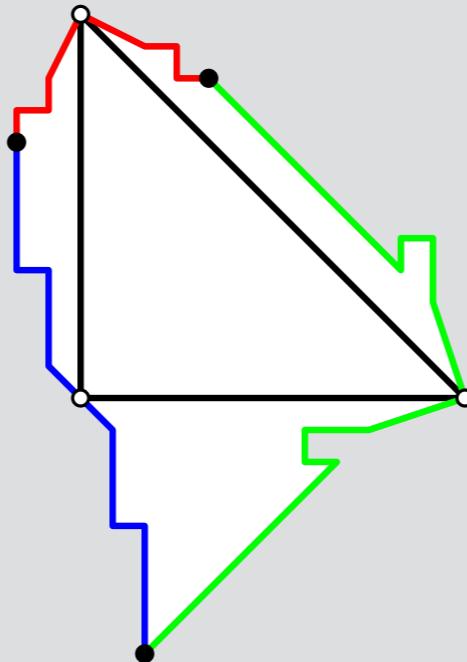
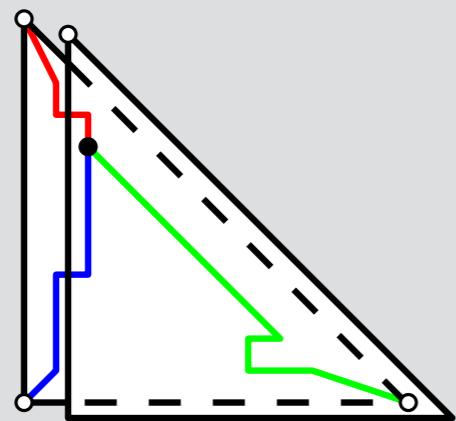
30-60-90  
triangle  
dihedra

[Akiyama 2007]: a convex polyhedron or dihedron is a tile-maker if and only if it is one of these.

# Developments and tilings

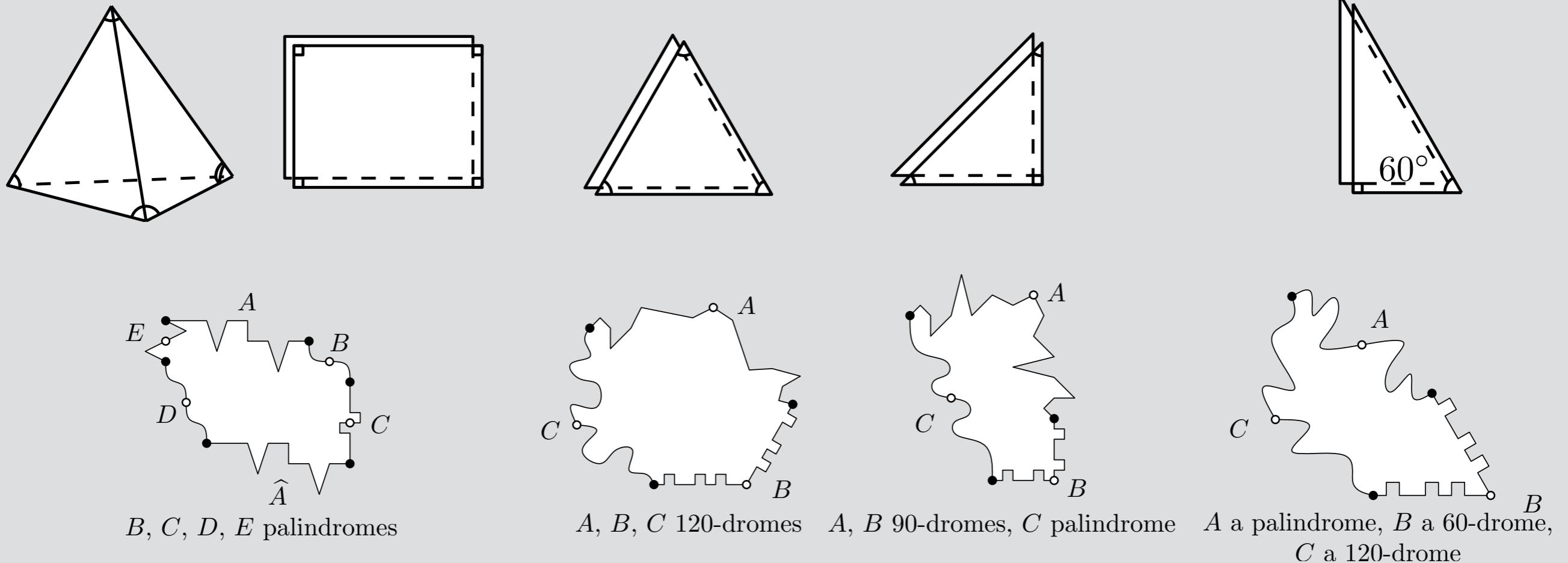


$B, C, D, E$  palindromes



$A, B$  90-dromes,  $C$  palindrome

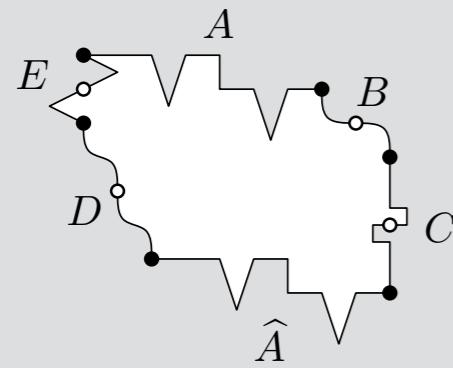
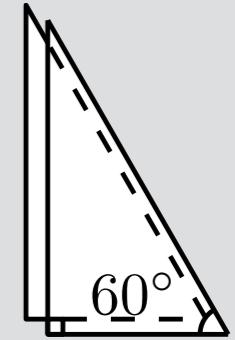
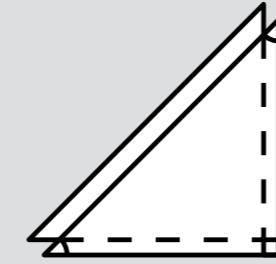
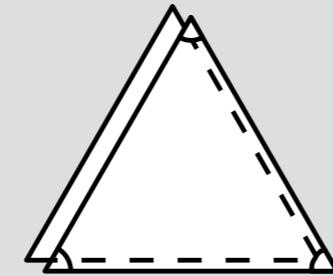
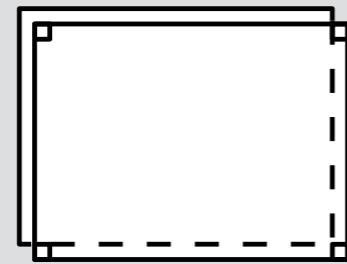
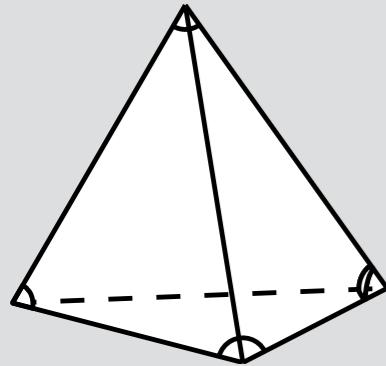
# Akiyama's tile-makers



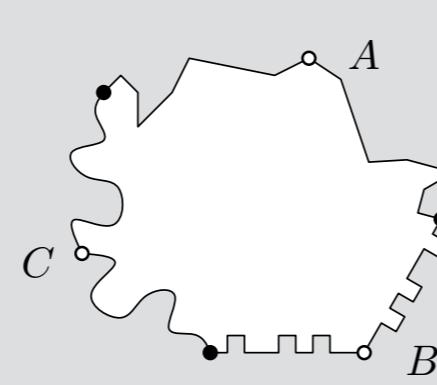
## Isohedral tiling types

Akiyama's tile-makers are complete for these types!

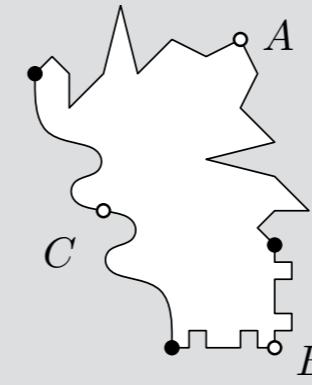
## Akiyama's tile-makers



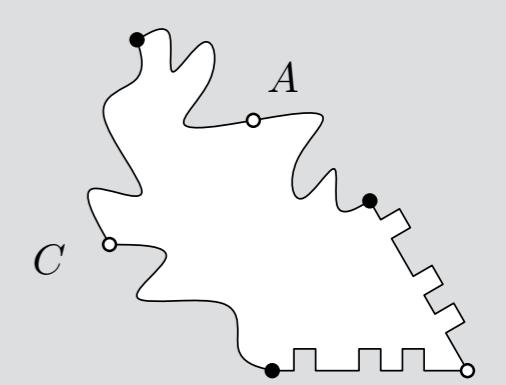
$B, C, D, E$  palindromes



$A, B, C$  120-dromes

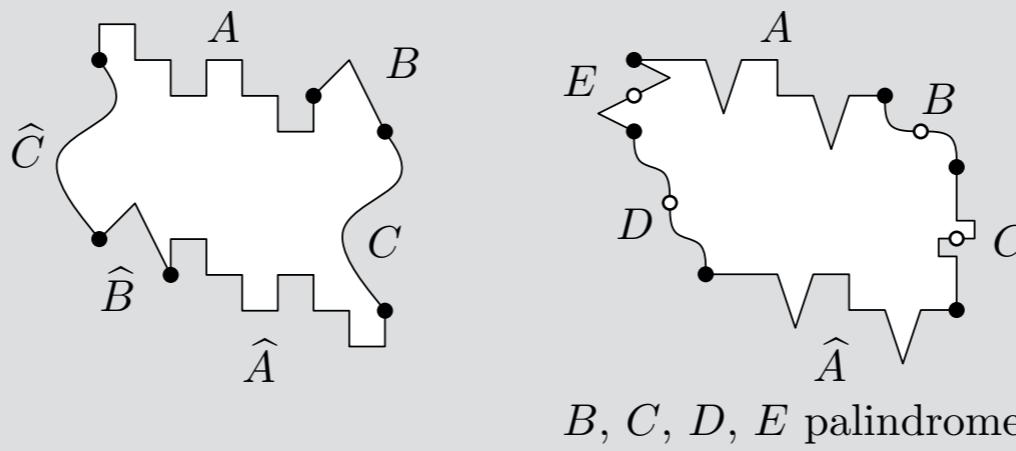


$A, B$  90-dromes,  $C$  palindrome

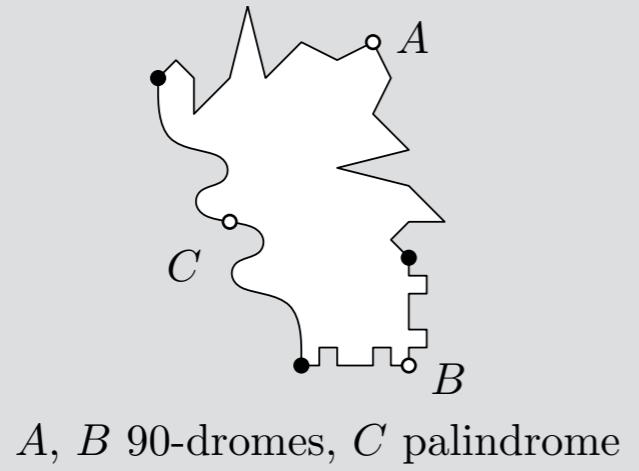


$A$  a palindrome,  $B$  a 60-drome,  
 $C$  a 120-drome

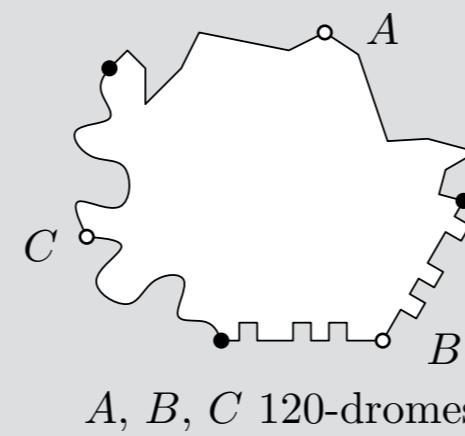
## Isohedral tiling types



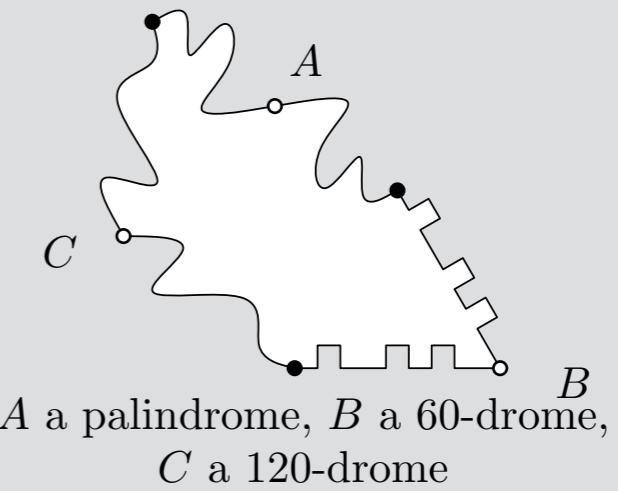
$B, C, D, E$  palindromes



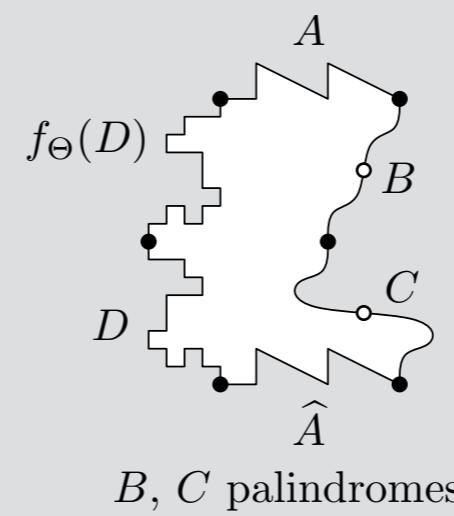
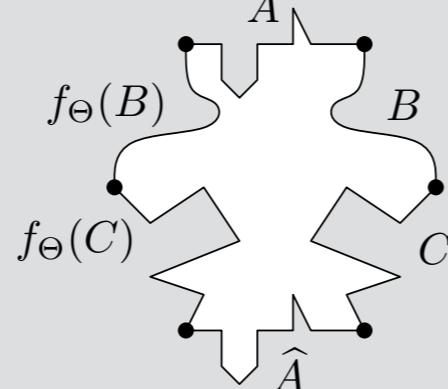
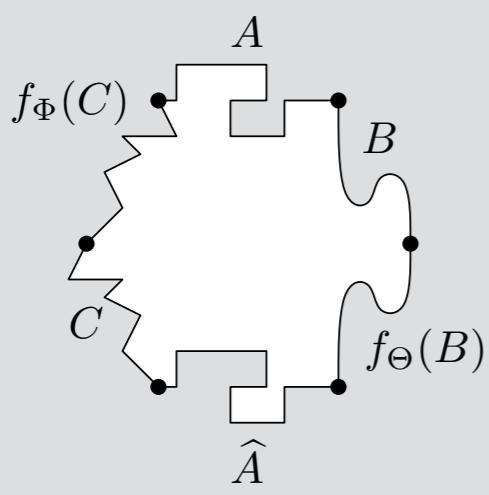
$A, B$  90-dromes,  $C$  palindrome



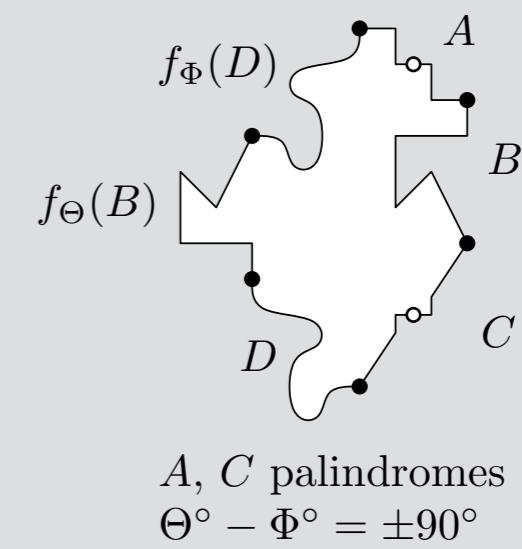
$A, B, C$  120-dromes



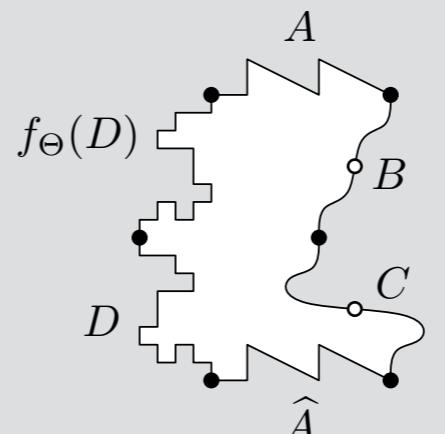
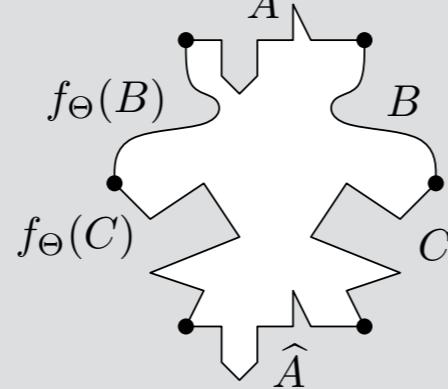
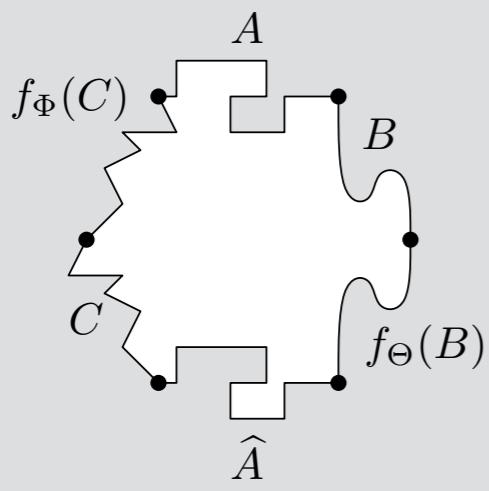
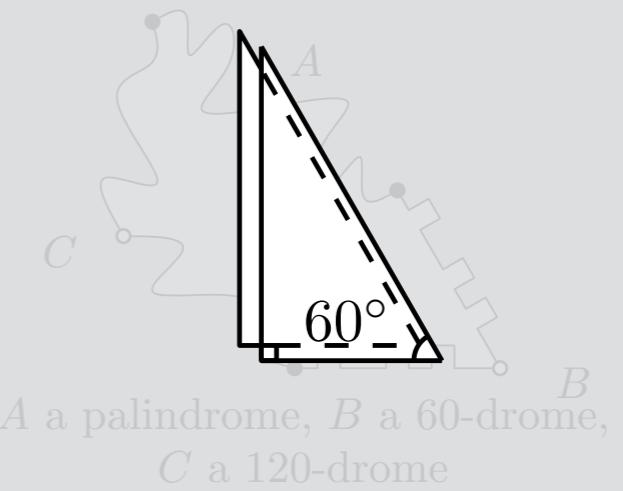
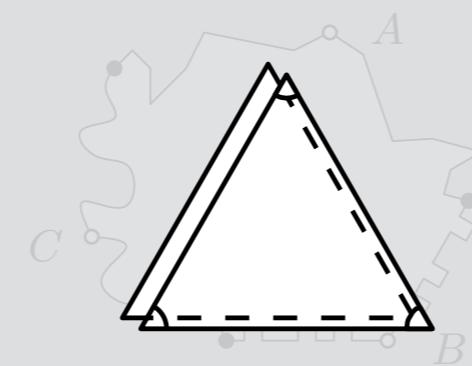
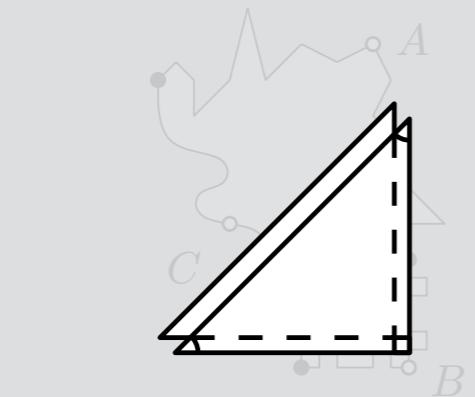
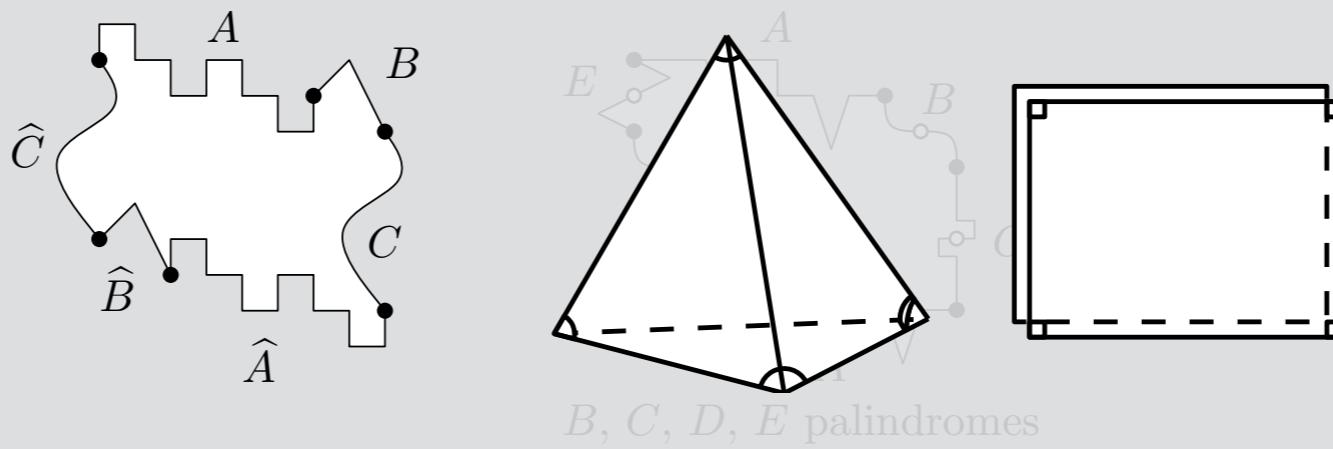
$A$  a palindrome,  $B$  a 60-drome,  
 $C$  a 120-drome



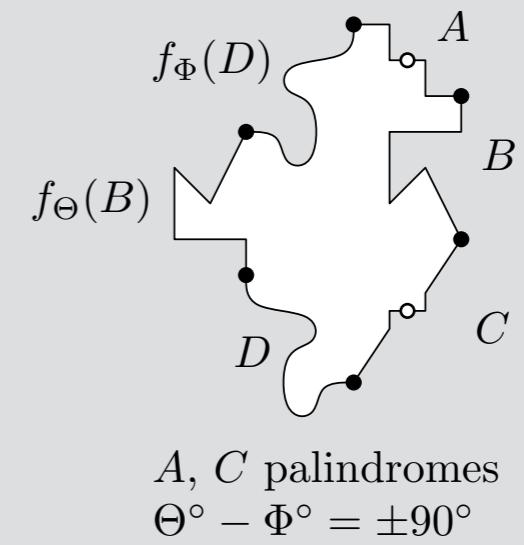
$B, C$  palindromes



$A, C$  palindromes  
 $\Theta^\circ - \Phi^\circ = \pm 90^\circ$



$B, C$  palindromes

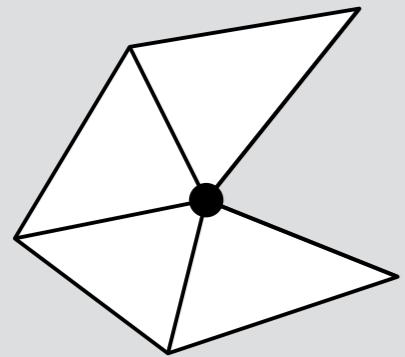
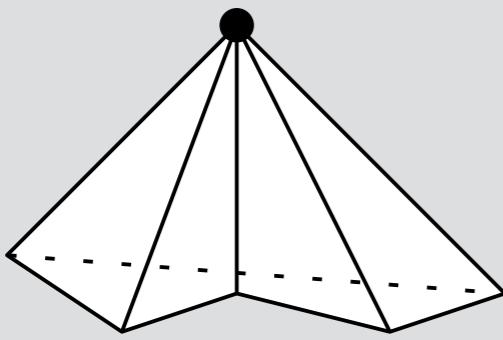


Are there other tile-makers?

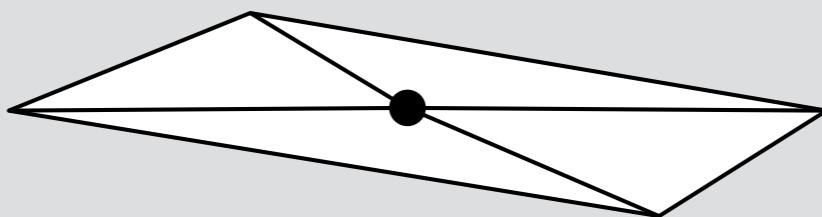
Are they complete for other  
5 isohedral tiling types?

# A characterization of tile-makers

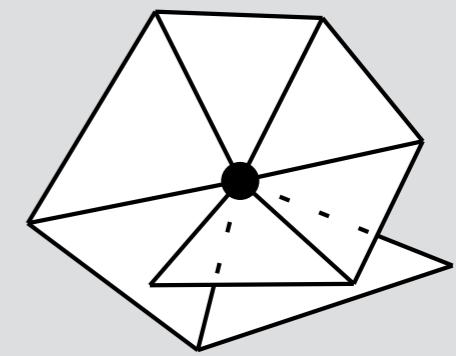
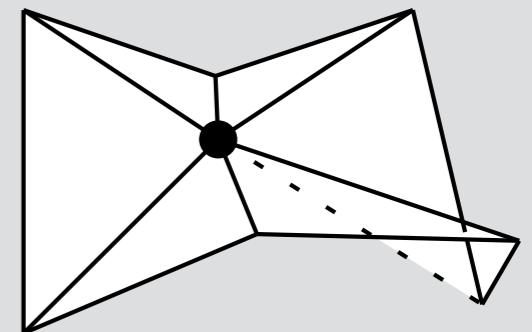
Curvature:  $360^\circ - \text{material}$  (written “ $k(p)$ ”).



Positive



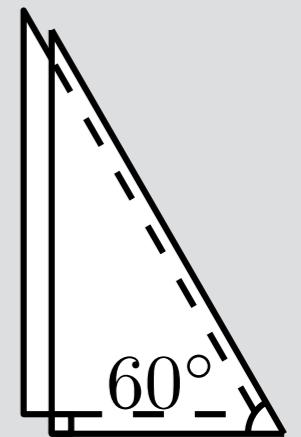
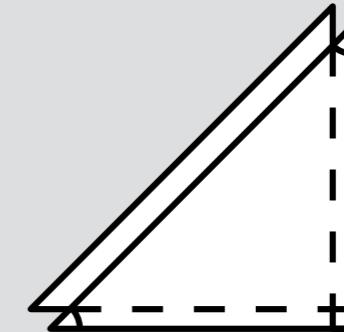
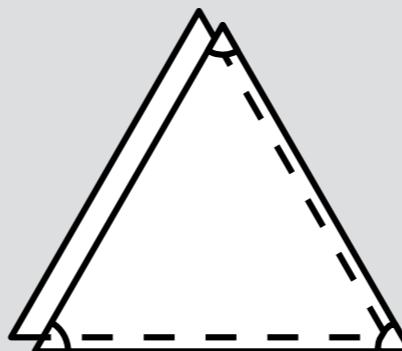
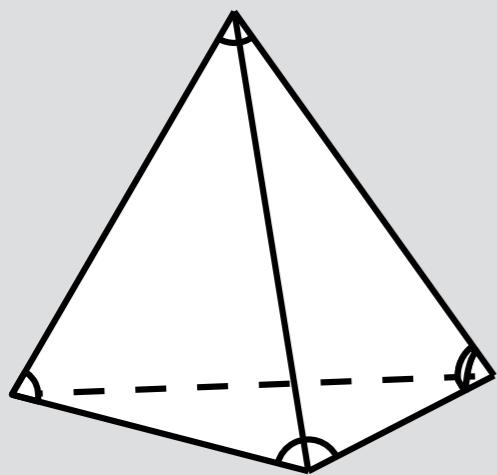
Zero



Negative

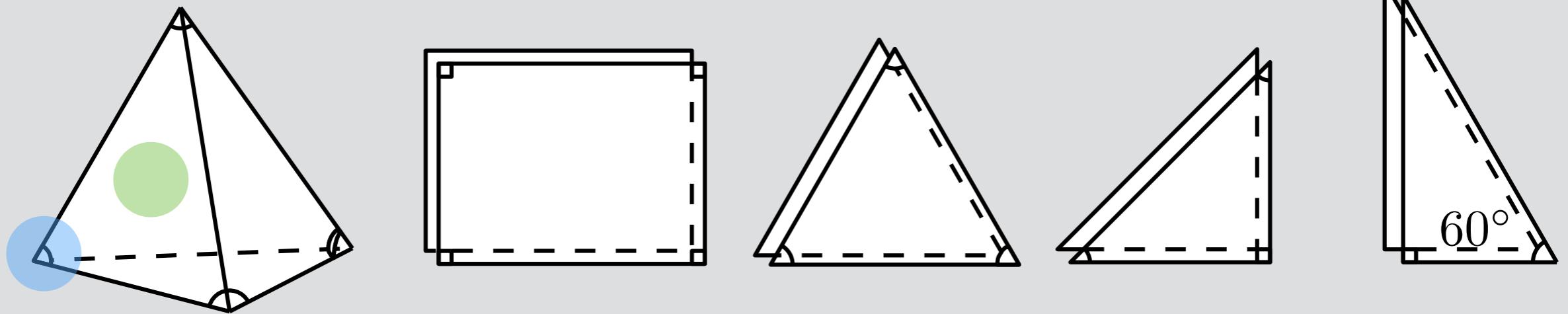
# A characterization of tile-makers

Theorem: a surface  $S$  is a tile-maker if and only if  
 $\forall$  point  $p \in S$ ,  $k(p) \geq 0$  and  $360^\circ - k(p)$  divides  $360^\circ$ .



# A characterization of tile-makers

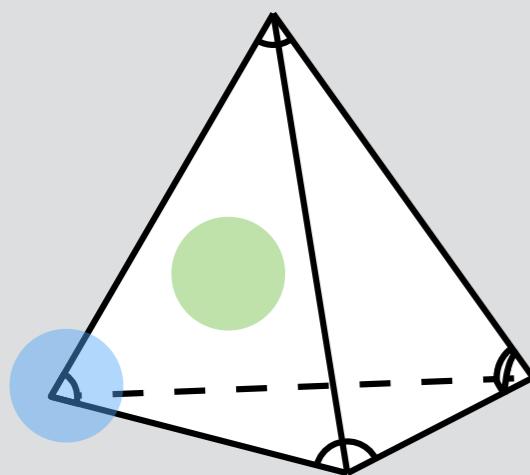
Theorem: a surface  $S$  is a tile-maker if and only if  
 $\forall$  point  $p \in S$ ,  $k(p) \geq 0$  and  $360^\circ - k(p)$  divides  $360^\circ$ .



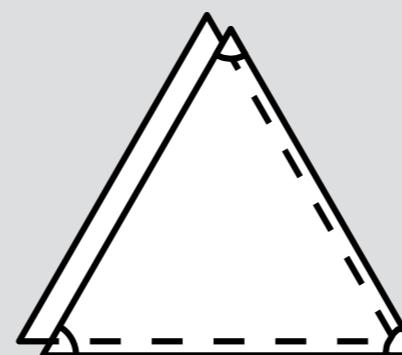
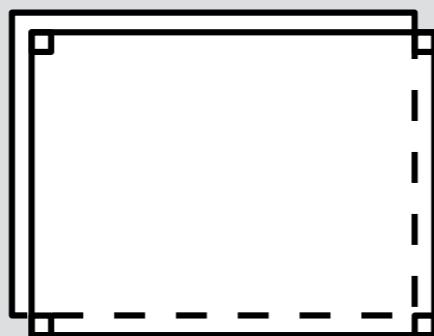
$$k(p) \in \{0^\circ, 180^\circ\}$$

# A characterization of tile-makers

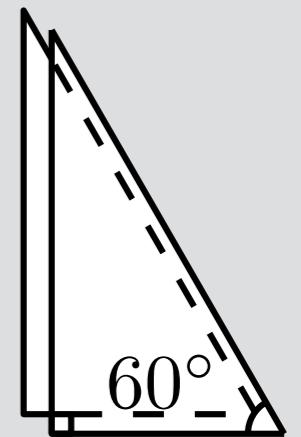
Theorem: a surface  $S$  is a tile-maker if and only if  
 $\forall$  point  $p \in S$ ,  $k(p) \geq 0$  and  $360^\circ - k(p)$  divides  $360^\circ$ .



$$k(p) \in \{0^\circ, 180^\circ\}$$



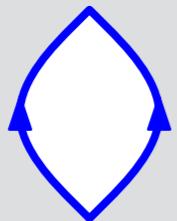
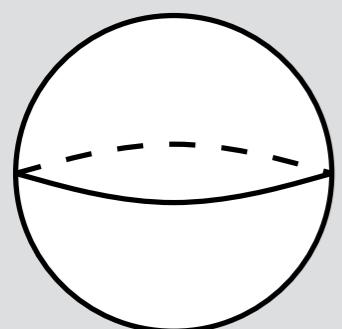
$$k(p) \in \{0^\circ, 180^\circ, 270^\circ\}$$



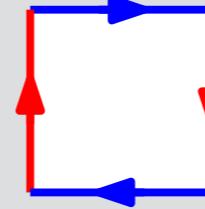
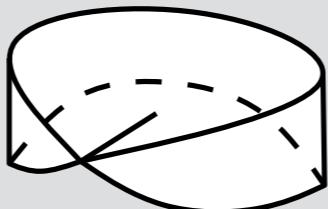
# A characterization of tile-makers

Euler characteristic  $X$  of a surface  $S$  with genus  $g$ :

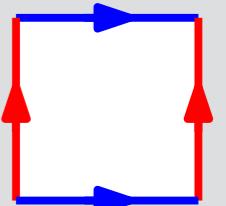
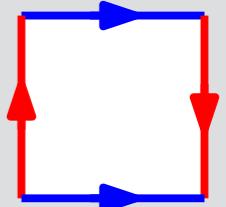
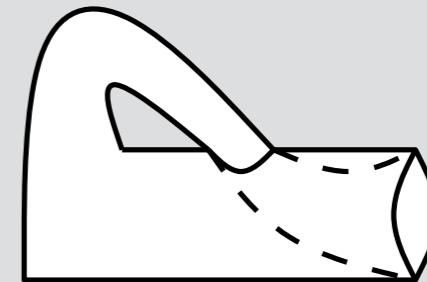
- $X = 2 - 2g$  for orientable surfaces.
- $X = 2 - g$  for non-orientable surfaces.



$$X = 2$$



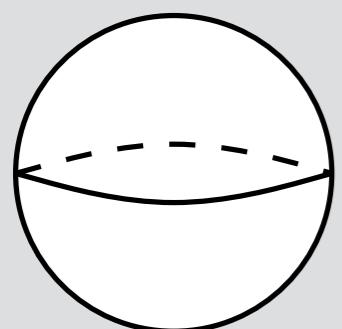
$$X = 1$$



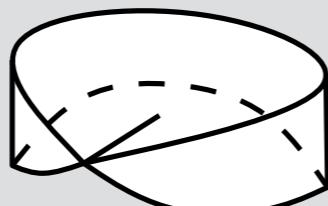
$$X = 0$$

# A characterization of tile-makers

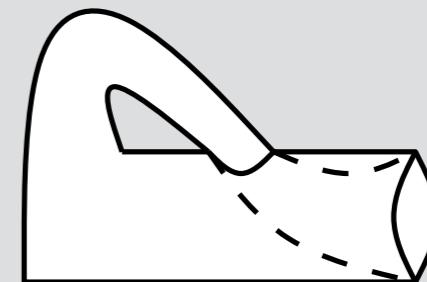
Gauss-Bonnet Theorem: sum of a surface's curvature is  $360^\circ \times X$ , where  $X$  is Euler characteristic.



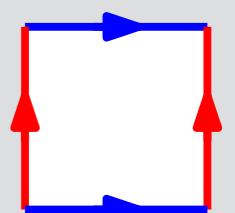
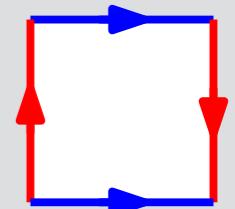
$$X = 2$$



$$X = 1$$



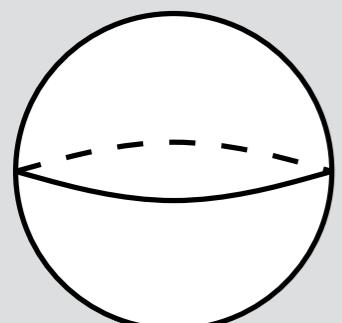
$$X = 0$$



# A characterization of tile-makers

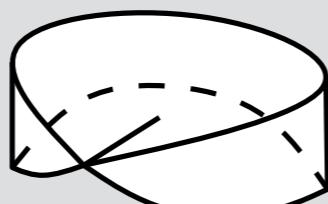
Gauss-Bonnet Theorem: sum of a surface's curvature is  $360^\circ X$ , where  $X$  is Euler characteristic.

$720^\circ$  curvature



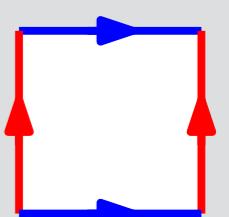
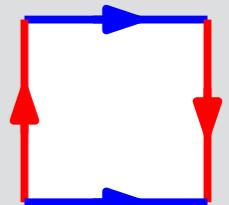
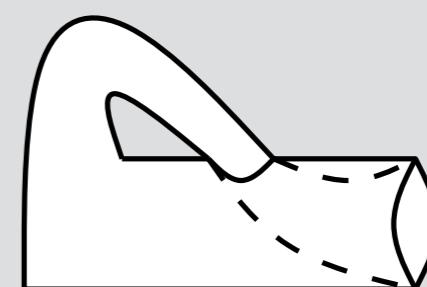
$$X = 2$$

$360^\circ$  curvature



$$X = 1$$

$0^\circ$  curvature

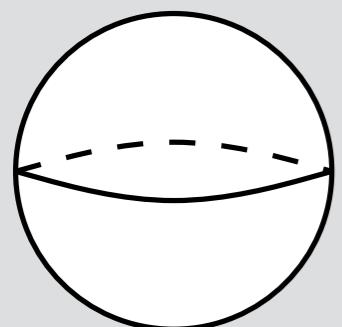


$$X = 0$$

# A characterization of tile-makers

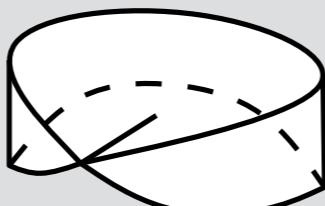
Theorem: a surface  $S$  is a tile-maker if and only if  $\forall$  point  $p \in S$ ,  $k(p) \geq 0$  and  $360^\circ - k(p)$  divides  $360^\circ$ .

$720^\circ$  curvature



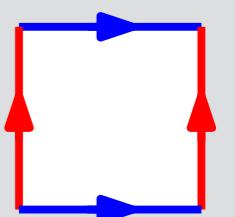
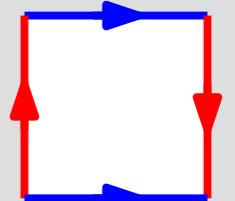
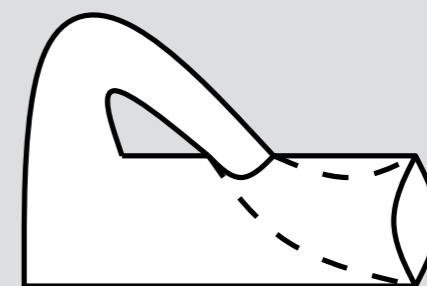
$X = 2$

$360^\circ$  curvature



$X = 1$

$0^\circ$  curvature

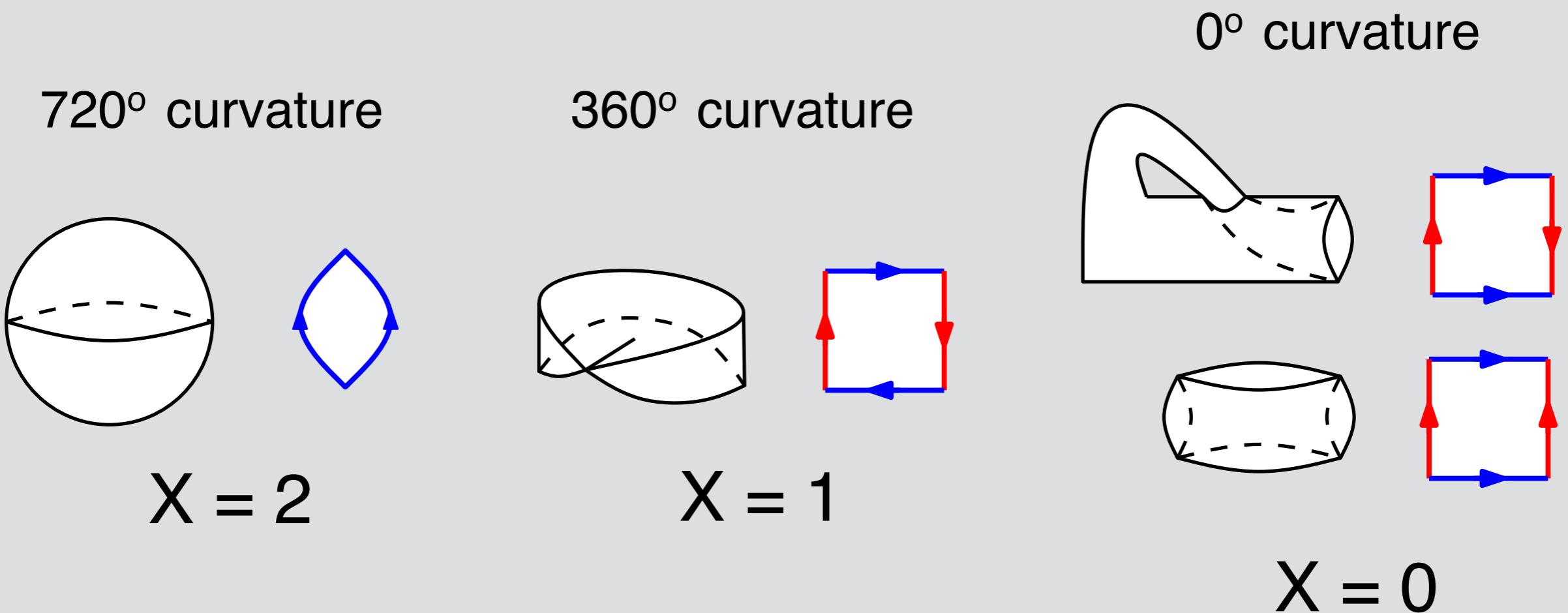


$X = 0$

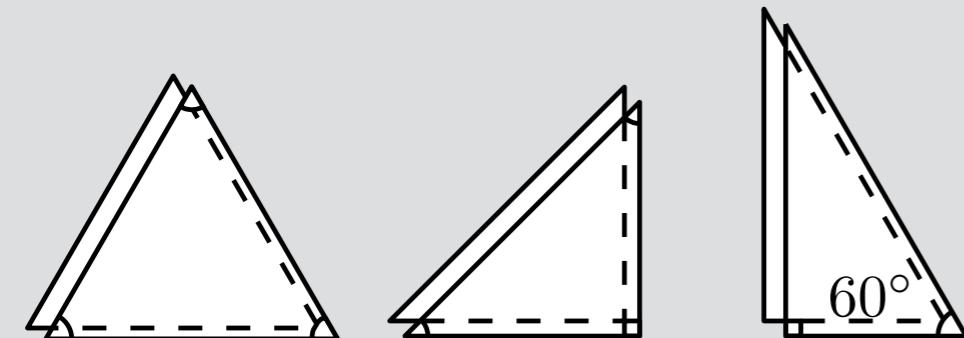
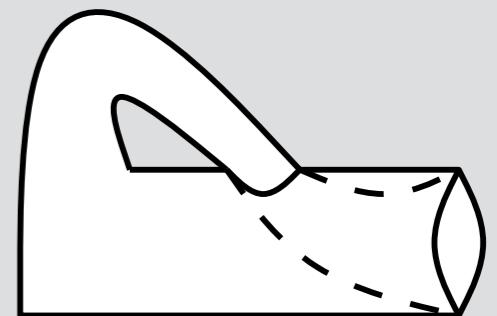
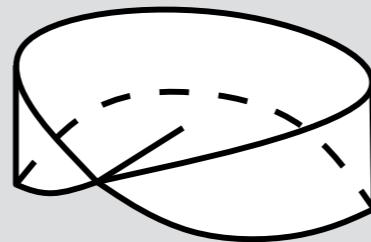
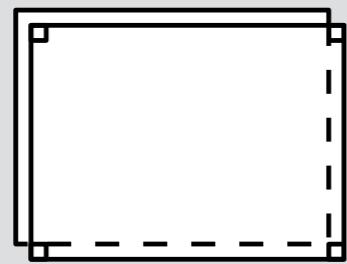
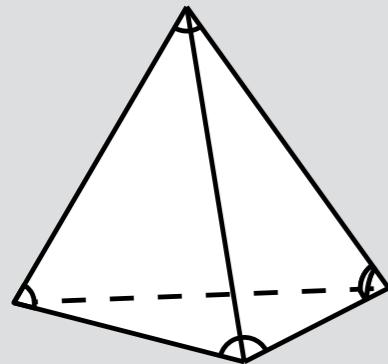
# A characterization of tile-makers

Theorem: a surface  $S$  is a tile-maker if and only if  
 $\forall$  point  $p \in S$ ,  $k(p) \geq 0$  and  $360^\circ - k(p)$  divides  $360^\circ$ .

implies  $k(p) \in \{0^\circ, 180^\circ, 240^\circ, 270^\circ, \dots\}$



# All tile-makers



with  $p_1, p_2 \in S$ ,  
 $k(p_1) k(p_2) = 180^\circ$

$X = 2$

$720^\circ$  curvature

$X = 1$

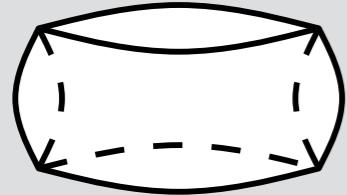
$360^\circ$  curvature

$X = 0$

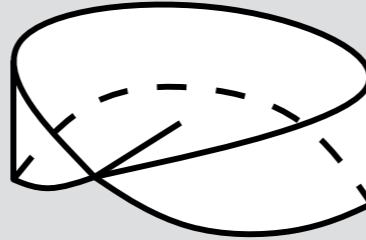
$0^\circ$  curvature



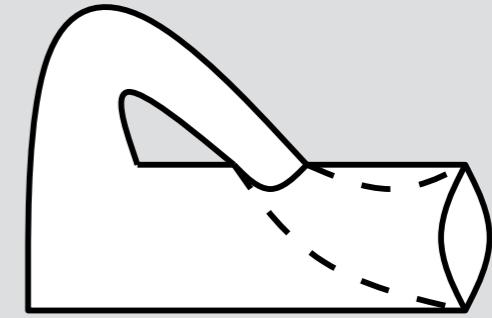
# New tile-makers



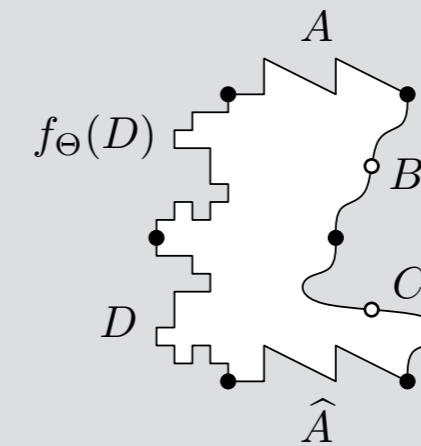
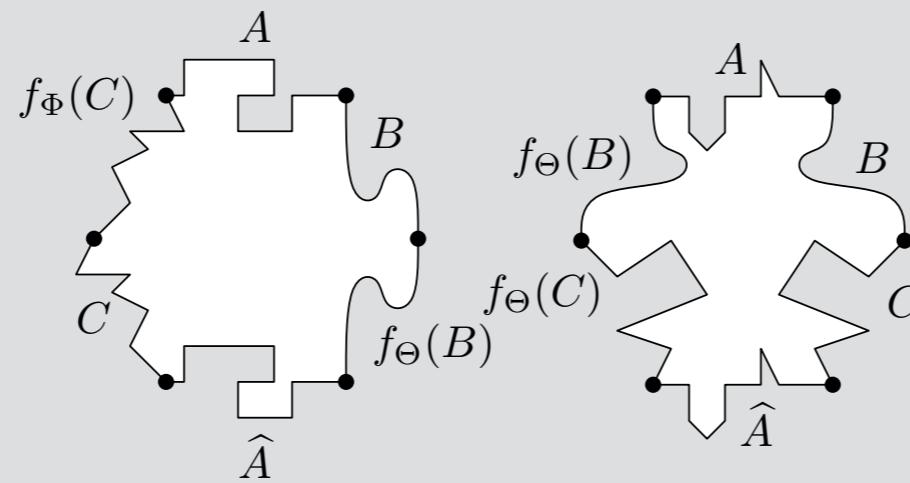
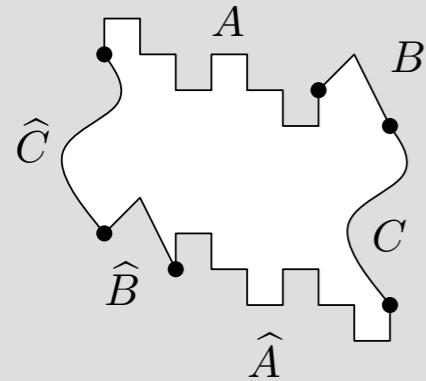
flat everywhere



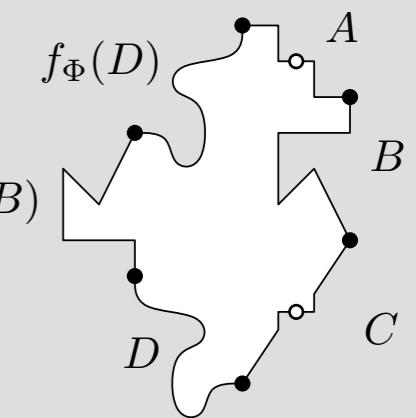
with  $p_1, p_2 \in S$ ,  
 $k(p_1, k(p_2)) = 180^\circ$



flat everywhere

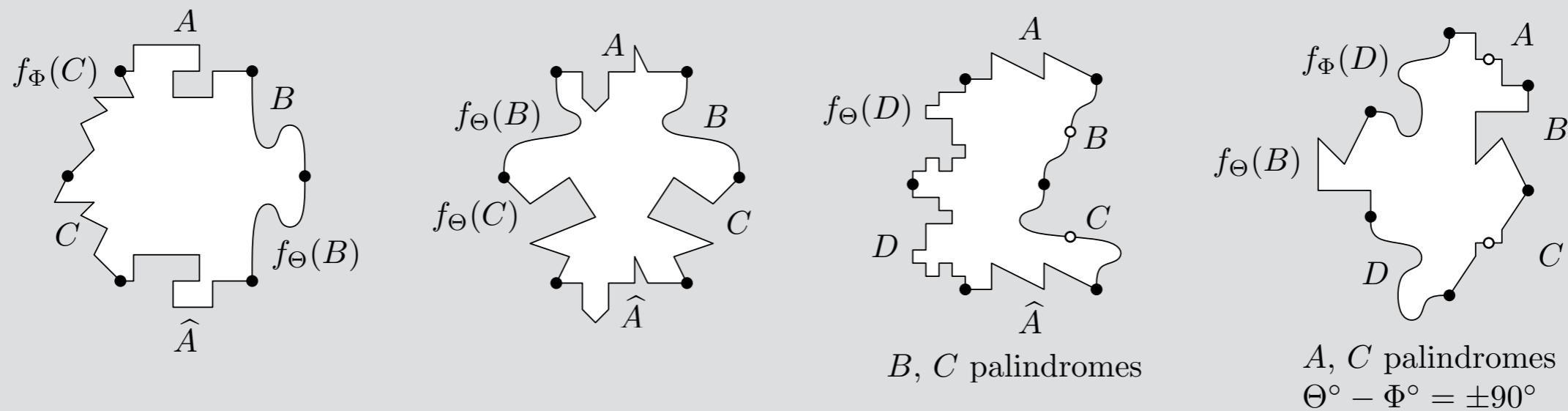
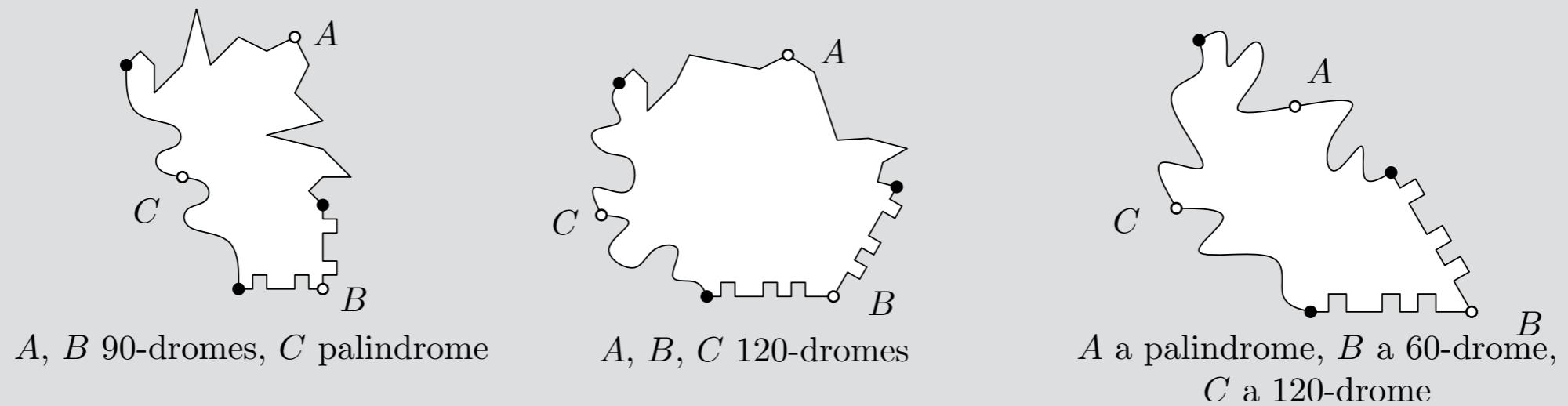
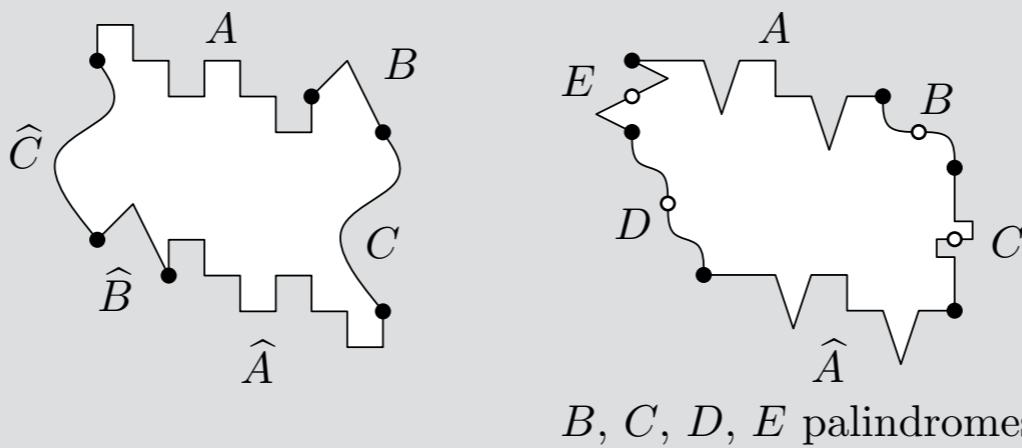


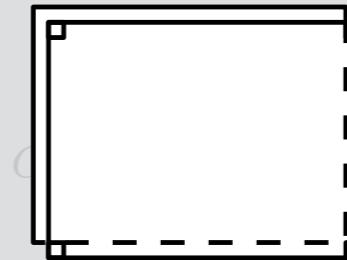
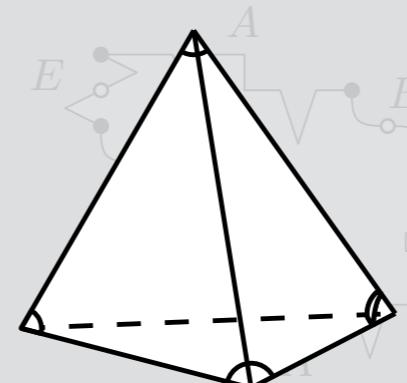
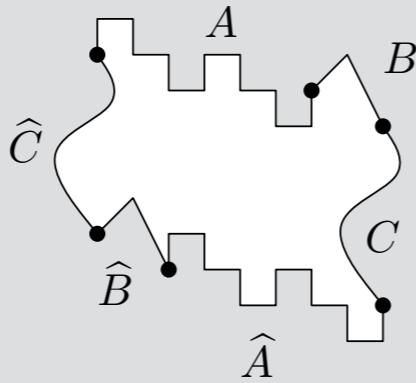
$B, C$  palindromes



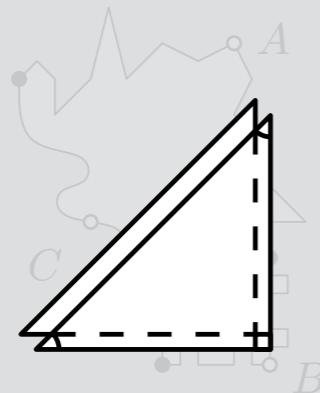
$A, C$  palindromes  
 $\Theta^\circ - \Phi^\circ = \pm 90^\circ$

## Isohedral tiling types

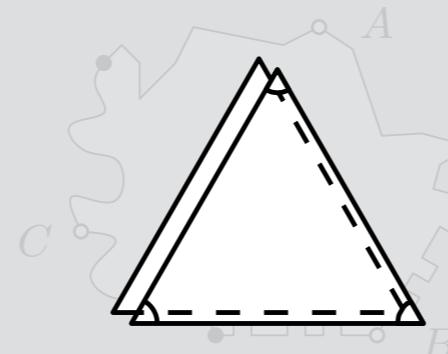




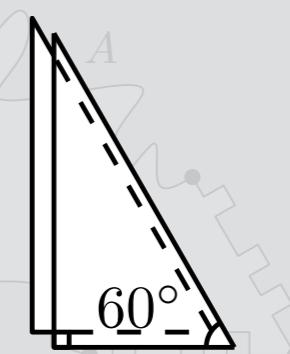
*B, C, D, E palindromes*



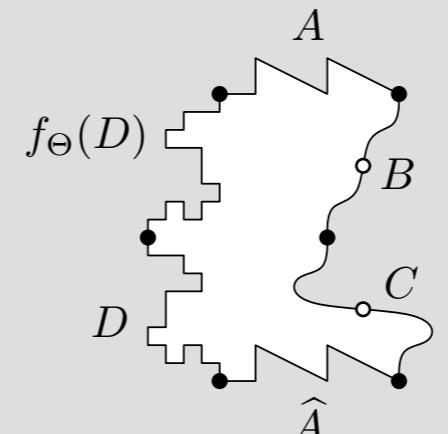
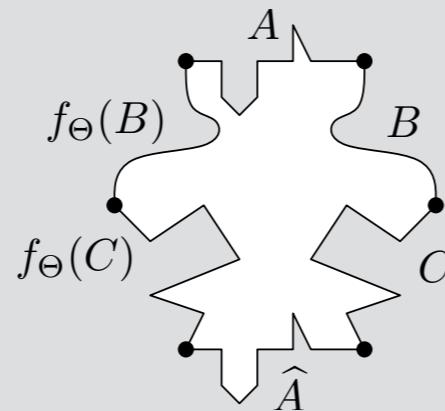
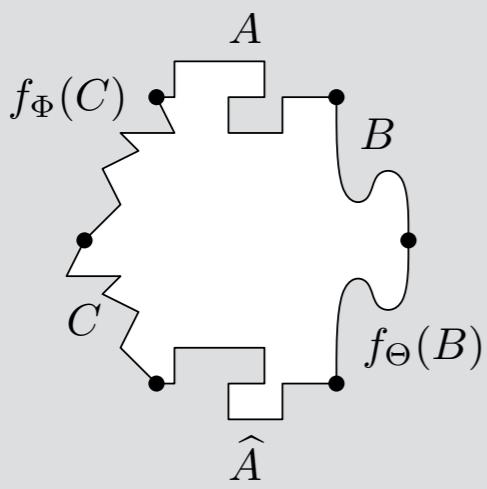
*A, B 90-dromes, C palindrome*



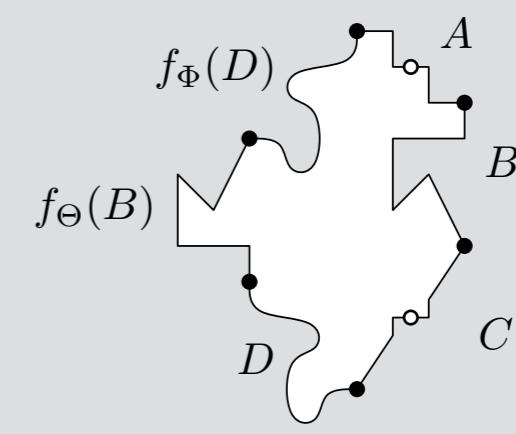
*A, B, C 120-dromes*



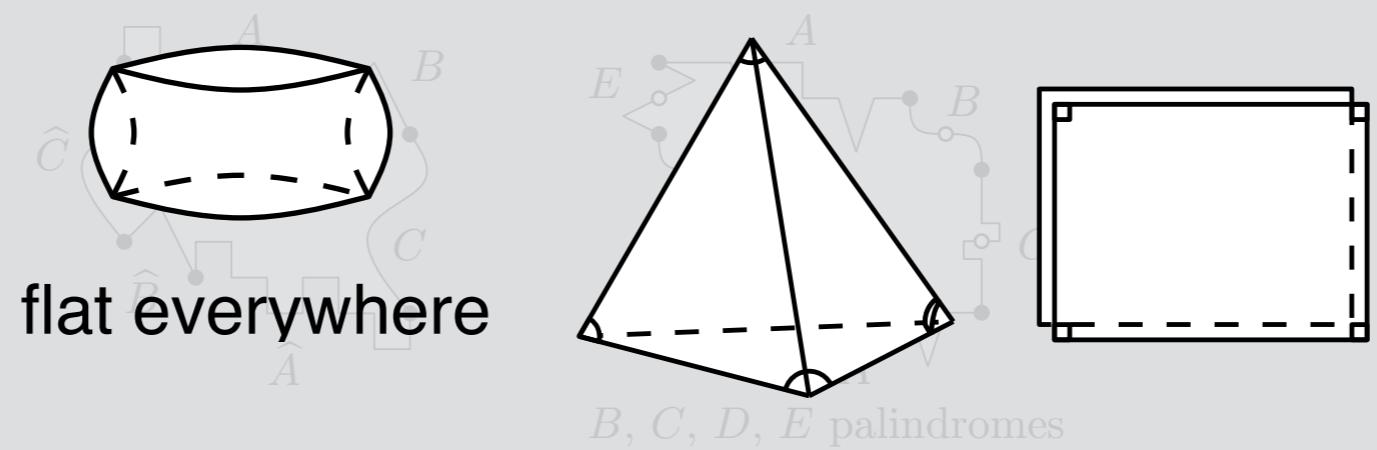
*A a palindrome, B a 60-drome,  
C a 120-drome*



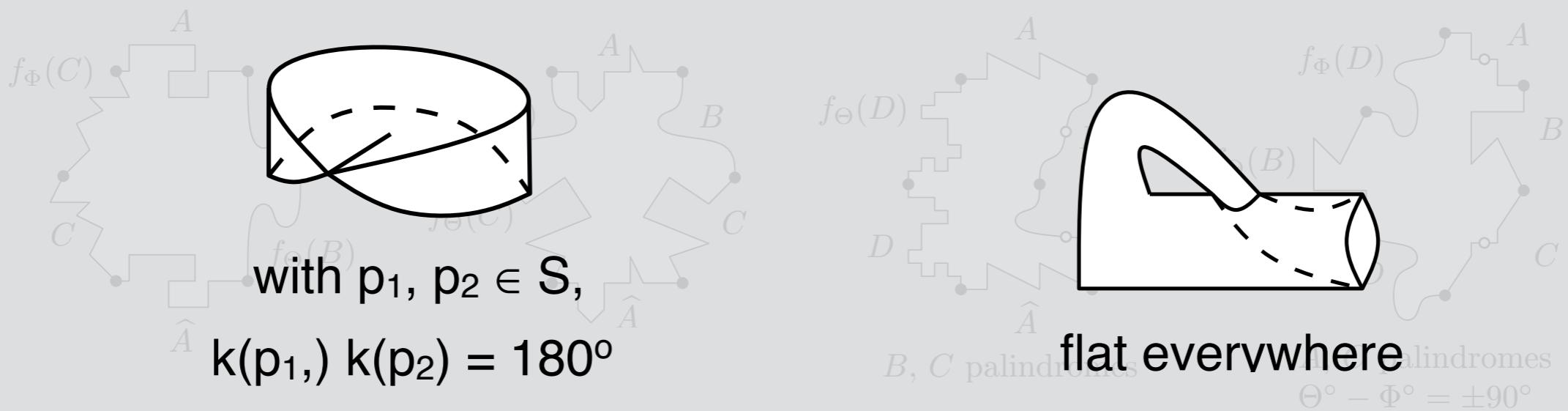
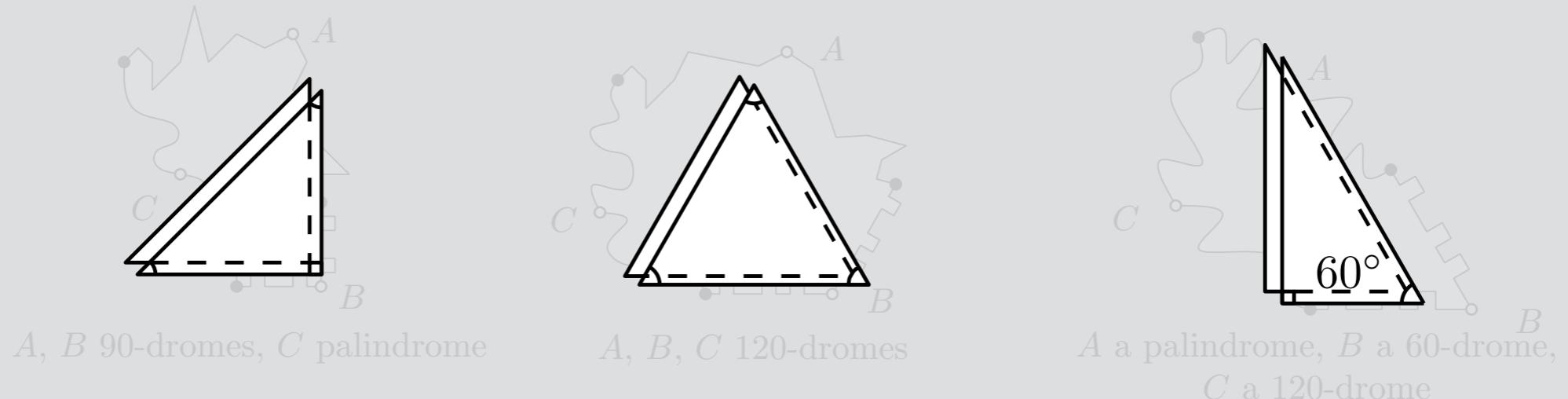
*B, C palindromes*



*A, C palindromes  
 $\Theta^\circ - \Phi^\circ = \pm 90^\circ$*

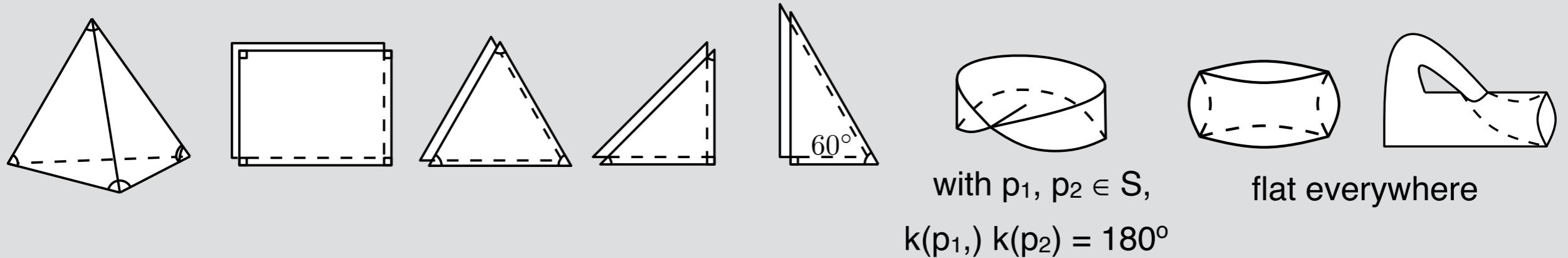


*B, C, D, E palindromes*



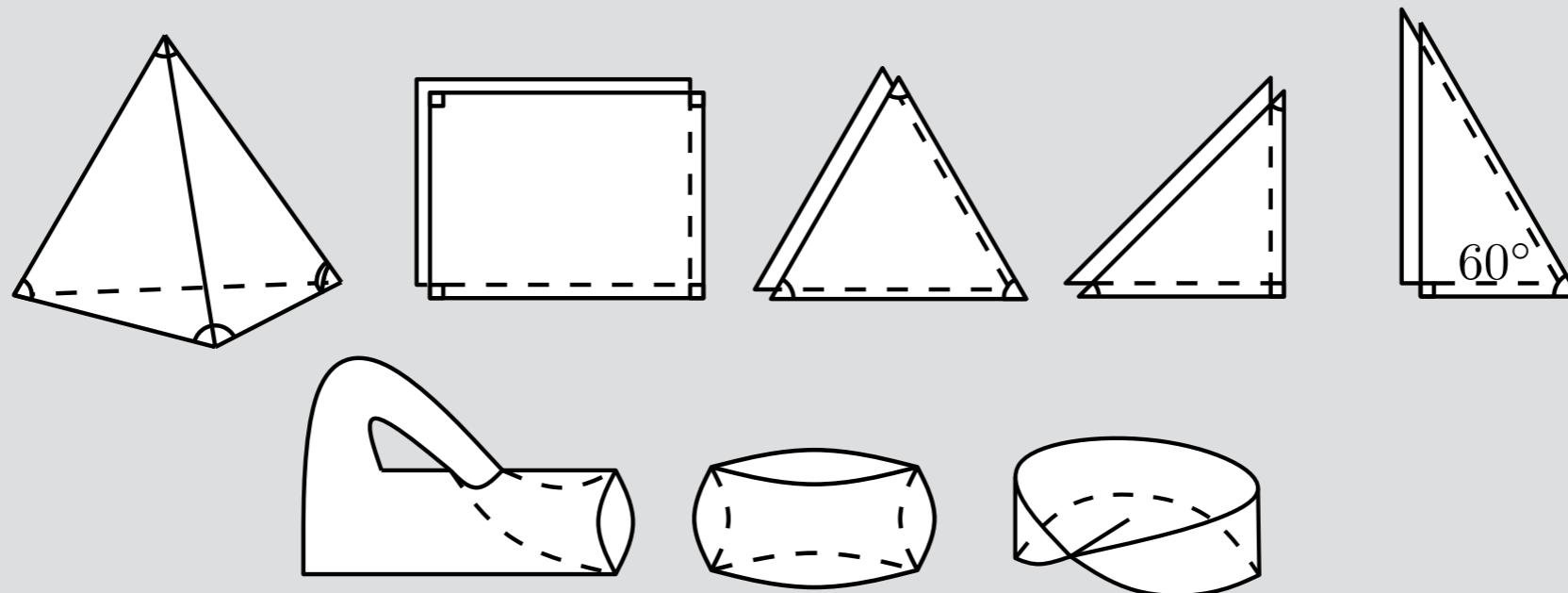
# Results

Theorem: the set of all tile-makers is



Theorem: the developments of tile-makers  
are exactly the set of all isohedral tilings.

# Some Results on Tile-makers



Stefan Langerman, Andrew Winslow

